

## Introduction

Thank you for buying a Mitsubishi Motors product.

This Owner's Manual will add to your understanding and full enjoyment of the many fine features of the Mitsubishi Multi Communication System (MMCS).

Throughout this manual the words **WARNING** and **CAUTION** appear.

These are reminders to be especially careful. Failure to follow the instructions could result in personal injury or damage to your vehicle.

### **WARNING**

Indicates a strong possibility of severe personal injury or death if instructions are not followed.

### **CAUTION**

Points out hazards or unsafe practices that could cause minor personal injury or damage to your vehicle.

You will see another important symbol:

**NOTE** :Gives helpful information.

### **WARNING**

If this MMCS is used for a long time in a location with poor ventilation, such as indoors or in a garage, the area could fill with exhaust gas and have a negative effect on health.

### **CAUTION**

- Drive according to the actual traffic conditions. This MMCS gives guidance to arrive at the destination, but it cannot warn the driver of sudden dangers or potential damage.
- The route guidance of this MMCS may sometimes differ from the actual road conditions. Drive safely in accordance with the new road conditions or regulations.
- Performing complicated operations while driving can cause an accident by distracting the driver from conditions in front of the vehicle. Be sure to park in a safe location before operating.
- Do not look at the screen for a long time while driving, as it can cause an accident.

### **NOTE**

- Do not disassemble or modify this MMCS, as it can cause a malfunction.
- Do not use for a long time while the engine is off.



MITSUBISHI MOTORS

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## Usage Precautions

### **WARNING**

- Do not operate the Mitsubishi Multi Communication System (MMCS) while driving.
- Always concentrate on your driving first. Keep your eyes and mind on the road. If distracted while driving, you could cause an accident.
- When operating the MMCS, do not park with the engine running in a closed or poorly ventilated area. Carbon monoxide gas, which is odorless and extremely poisonous, can build up and cause serious injury or death.

### **CAUTION**

- Drive according to the actual traffic conditions. This MMCS gives guidance to arrive at the destination, but it cannot warn the driver of sudden dangers or potential damage.
- The route guidance of this MMCS may sometimes differ from the actual road conditions. Drive safely in accordance with the new road conditions or regulations.
- Do not disassemble or modify, as it could cause malfunctions, smoke emissions or fire.

### **NOTE**

- If an abnormality (e.g., water or foreign matter enters the MMCS or the MMCS emits smoke or an abnormal smell) occurs, do not use the MMCS. Have it inspected at an authorized Mitsubishi dealer. Do not continue to use the MMCS or try to repair it yourself.
- The following are characteristics of the LCD and are not malfunctions:
  - Small black spots or bright spots (red, blue, or green) on the screen.
  - When it is cold, screen becomes darker or reddish or operations become slower.
  - Color and brightness vary according to the viewing angle.
- Use a clean soft cloth to wipe off any dirt from the screen. Do not use any cleaners (such as benzene, thinners, antistatic agents or chemical cloths), as they may damage the screen.
- Do not use the MMCS for an extended time while the engine is off.



# Introduction

## Basic Operation Reference Guide

### 1 Storing the Home Location

>>> *"When Storing Your Home" (6-2)*



### 2 Searching for the Destination

Use one of the methods below to decide the destination

- **Searching from the Map Screen**

>>> *"Destination Setting for Scrolled Position" (3-10)*

>>> *"Destination Setting" (4-13)*

- **Searching from the Address**

>>> *"From Address/Intersection" (4-3)*

- **Searching from the Point of Interest (POI) Name**

>>> *"Point of Interest (POI) Name" (4-6)*



### 3 Arriving at the Destination



### 4 Going Home

Go back to the stored home location.

>>> *"Go Home" (4-2)*



### 5 Deleting the Route

>>> *"Deleting the Route" (5-9)*

### Adding a Way Point

Add a way point to be visited on the way to the destination.

>>> *"Adding a Way Point" (5-7)*

### Deciding Locations to Store

Destinations and way points can be easily selected if frequently visited locations are stored.

>>> *"Storing a New Location" (6-1)*

>>> *"Editing a Location" (6-4)*

### Viewing the Route

The route to the destination can be viewed.

>>> *"View Route" (5-1)*

### Deciding the Route Search Conditions

The route search for the destination can be changed.

>>> *"Showing the Route (3 Routes)" (5-5)*



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# Outline of the System

## System

- Male or female voice guidance is available in 3 languages. (English, French, Spanish)
- Trip information such as average speed, average mileage, and current mileage can be viewed. (2-9)
- An alarm can be set for the driving time. (2-15)
- Detailed settings can be made for vehicle equipment. (2-17)
- The vehicle maintenance timing can be managed with the maintenance function.(2-20)
- Environmental information such as the outside air temperature, altitude, and air pressure can be viewed. (2-23)
- The schedule can be managed with the calendar function. (2-24)

## Easy Operation Setting

- The touch panel enables easy operation.
- Time zone and daylight saving time settings are available.(2-14)

## Destination Setting

- Addresses and nearby POIs can be easily searched for and set as the destination.(4-2)
- A route can be set for returning home.(4-2)
- A new destination can be set from the 20 destinations that have been previously set.(4-7)

## Display Guidance

- The background can be set to any of 4 images. (2-12)
- POI icons can be displayed on the map. There are 43 POI icon types.(7-4)
- The menu and map colors can be changed.(7-5)
- Markings can be displayed on the road on which the vehicle is being driven.(7-5)

## Routing

- Detour routes can be set with specified distances or streets to avoid.(5-3)
- A route can be selected from 3 routes that have different calculation conditions.(5-5)
- Areas to avoid can be set.(7-10)

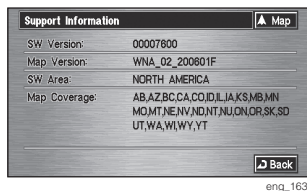
## Voice Guidance

- Guidance is given for the required information at the optimum time.(3-13)
- A male or female voice can be selected.(7-1)

## Map Disc

### Supported Areas

The map data for the MMCS has been divided and recorded on 3 discs. Refer to “Support Information” (8-2) for details on how to view the supported areas.



However, the divided map data is only used for searching POIs or addresses. Scroll operations to set destinations and store locations are always available.

### Map Disc Loading and Removal

#### Map Disc Loading

Press down the lid of the disc insertion slot. Load the map disc with the label facing upwards. The system is loaded automatically. After the disc reading is completed, be sure to pull up and close the lid of the disc insertion slot.

#### NOTE

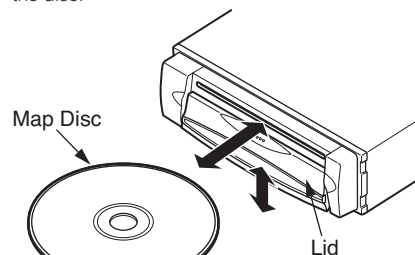
- The software version is updated automatically when the map disc is loaded into the system, the first time only.



At this time, do not turn the ignition switch from ACC to OFF.

#### Map Disc Removal

The disc comes out automatically when the lid is pressed down. Do not touch the recorded surface when removing the disc.



#### NOTE

- The map disc (DVD-ROM) was created with the most up-to-date database possible. However, the actual road conditions may sometimes be different due to new roads, changes in existing roads, or name changes. Be sure to drive according to the actual traffic conditions.
- The contents of the map disc may be subject to change without notice. We recommend using the latest version of the DVD-ROM.
- Please consult your local dealer for details.

# GPS Measurement

## GPS

GPS is the acronym for Global Positioning System.

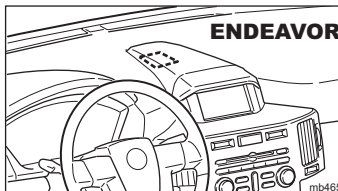
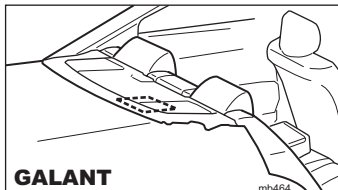
The MMCS uses GPS satellites that orbit the Earth in space at an altitude of approximately 21,000km. Electromagnetic waves from at least three of these satellites are received on the Earth by the system, making it possible to learn the current position.

## Map Matching

When traveling with just the GPS, there may be errors in the current position display. In such case, “map matching” is the function that compensates for this error by assuming that vehicles travel on roads and placing the current position on a nearby road.

## GPS antenna position

The position of the vehicle is determined from the weak electromagnetic waves from GPS satellites received by the GPS antenna.



## NOTE

Since it may not be possible to accurately display the vehicle position if the electromagnetic waves from the GPS satellite are blocked, be sure to obey the following:

- Do not attach reflective-type films or films containing carbon to the window glass.
- Do not place objects on top of or close to the GPS antenna.
- Do not use cellphones, computers, etc. near the GPS antenna.

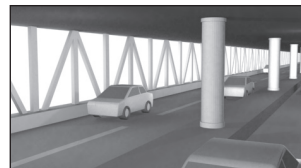
## Situations where accurate measurement is not possible

In situations such as the following, accurate measurement may not be possible.

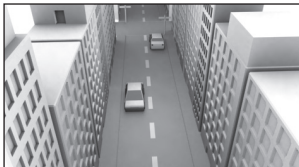
- Inside a tunnel or indoor parking area



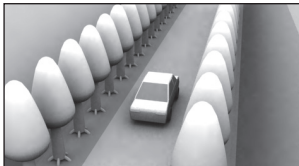
- Under a two-tier freeway



- Area with many high-rise buildings



- Between closely-spaced trees



The US Tracking and Control Center controls the satellites. Sometimes the electromagnetic waves are stopped during upgrades or repairs to the system.

#### **NOTE**

- Do not block the electromagnetic waves, for example by placing objects on or around the GPS antenna.
- Avoid using a 1.5G digital mobile phone in the vicinity of the GPS antenna, as it could prevent accurate measurement.

### ***Situations where errors occur in the current location and direction***

- Errors sometimes occur when the accuracy of the GPS satellite unit is poor.
- The GPS satellites are controlled by the United States Department of Defense, so sometimes the satellite itself intentionally sends incorrect position data. The measurement error will increase in this kind of situation.
- Sometimes sufficient accuracy is not possible because the distribution of the GPS satellites is poor (when the satellites are aligned in approximately the same direction or height). (The best accuracy for GPS measurement is when signals are received from multiple satellites; a satellite directly over the vehicle and others just over the horizon to the north, south, east and west.)
- Regarding the height and directional accuracy of GPS measurement, errors are slightly more likely in the horizontal direction.
- Electromagnetic waves from satellites higher than the vehicle height can be received, but electromagnetic waves cannot physically be received from satellites positioned lower than the vehicle height (on the far side of the Earth). This means that an adequate height comparison is not possible.

### **3D Measurement**

When valid electromagnetic waves can be received from at least four GPS satellites, the 3D positions of latitude, longitude and height are calculated.

### **2D Measurement**

When valid electromagnetic waves can only be received from three or less GPS satellites, the height is assumed to be unchanged from the previous measurement and the 2D positions of latitude and longitude are calculated. If this happens, the accuracy of the position is less than with the 3D measurement.

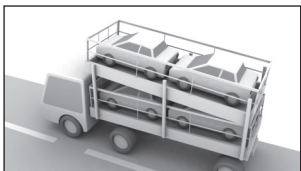
### **No Measurement**

If no valid electromagnetic waves can be received from the GPS satellites, there is no measurement.

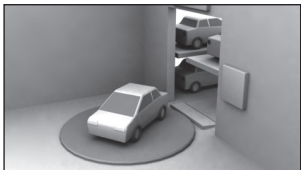
## Error in the Current Location

In situations such as the following, the current location may not be correctly displayed.

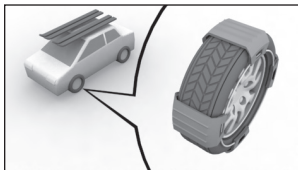
- Vehicle was moved without it being driven (E.g., when transported on a ferry or trailer)



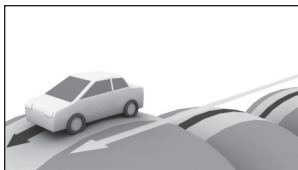
- Vehicle direction was changed without turning on the engine (E.g., on a turntable in a parking area)



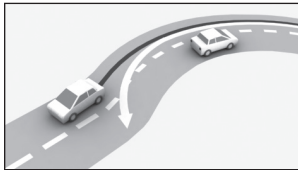
- After replacing the tires or chains



- When driving on roads with elevation differences, such as mountain roads with steep inclines



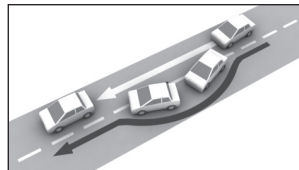
- When driving on roads that continue for a long time in a straight line or gentle curve (E.g., freeways)



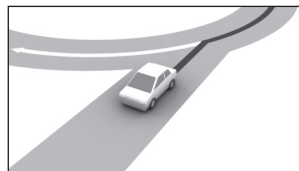
- When driving around tight hairpin corners



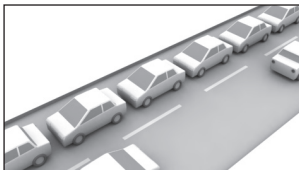
- When meandering on wide roads



- When driving on Y-shaped roads



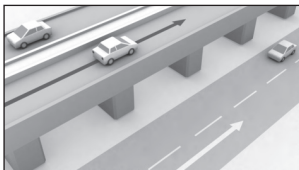
- When starting and stopping frequently at low speed, such as in a traffic jam



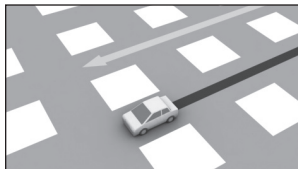
- When driving on snowy or unpaved roads



- When driving on roads parallel to others



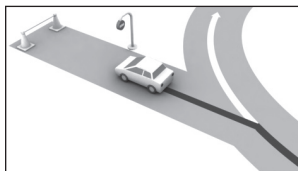
- When driving on grid-shaped roads



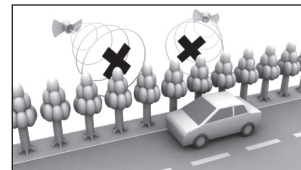
- When driving on a road that turns around in the same direction, such as a loop-shaped bridge or interchange



- When driving on roads where map data is not available



- When GPS measurements could not be made for an extended distance.





## ***Route Calculation***

- The most up-to-date road information and regulation data possible have been used for the maps and information used in this system. However, subsequent road changes may cause the information to differ from the actual conditions, and inappropriate guidance may be given. Be sure to drive according to the actual traffic conditions.
- Not all roads are subject to the recommended route guidance.
- The calculated route is only one example of a road that reaches the destination, which the system calculated by taking into account road types and traffic conditions. It is not necessarily always the best route.
- Not all ferry routes are necessarily stored in the data. Further, even if ferry routes are prioritized they are not necessarily used in the route.
- The route selection is a comprehensive judgement based on factors such as the road type, distance and road width, but this does not mean that the best route is always selected. Think of the route as only one example of many possible routes.
- The route guidance is performed for the roads subject to the route guidance that are the nearest to the destination or way point. For this reason, an inappropriate route may be displayed if the set route includes a location where many roads are concentrated together, such as at an interchange. Further, if the destination or way point becomes far away from the intersections of roads subject to the route guidance, a route may be displayed that passes the destination or way point.
- Traffic lanes in both directions are separately input for wide roads or roads with central dividers. If a destination (way point) is set in this kind of position, a route may be selected that passes and then returns to the destination (way point).
- The first guidance location is the road nearest to the starting position (vehicle).
- The final guidance location is the road nearest to the location set as the destination.
- If while driving along the route seems very indirect, it is possible that a route has been set in the direction opposite to the current vehicle direction.
- The guidance route may result in the vehicle being on the opposite side of a river or station from that which is desired. If this happens, move the destination near to the desired road.
- Sometimes it will not be possible to avoid toll roads or ferry routes, when there are no other suitable routes.
- If three recommended routes do not exist, the same route may be repeated.
- Sometimes the enlarged intersection map will not be displayed immediately after the route calculation, or due to other conditions.

# Operation of MMCS

## Starting the MMCS Screen

Starting the MMCS (Mitsubishi Multi Communication System).

### 1 Turn "ON" the ignition switch




eng\_222



eng\_221

If no operations are performed here, the screen displayed the previous time the system was used is displayed after approximately 5 seconds.

### NOTE

- Touch a language to set the system language.
- If a schedule (2-24) has been set and a schedule item corresponds to the date, a message is displayed on the opening screen.
- If maintenance information (2-20) has been set and the maintenance timing currently applies to the vehicle,  (the maintenance icon) is displayed.
- The screen display can be cleared. Refer to "Clearing the Screen" (2-19).



eng\_516

## Interrupt Displays

While the MMCS is operating, the display can be interrupted with different information according to the vehicle condition or the settings of the various functions.

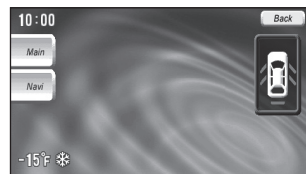
Priority	Display Contents
1	Door Sensor Interrupt
2	Tone Adjustment Interrupt
3	Alarm Interrupt
4	Audio Full Screen Interrupt
4	Audio Volume Partial Interrupt
4	Audio Partial Interrupt (Navi Screen)
4	Air Conditioner Full Screen Interrupt
4	Air Conditioner Partial Interrupt (Navi Screen)
5	Maintenance Message Interrupt Screen

### NOTE

- The lower the priority number, the higher the display priority.
- When different interrupt information is received at the same time, the item with the higher priority is displayed, and the item with the lower priority is not displayed.
- If the information has the same priority, the last item to be generated is displayed.

### Door Sensor Interrupt

Displayed when a door is open.

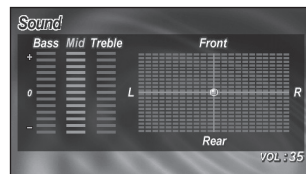


eng\_243

The display goes off a short time after all doors are closed.

### Tone Adjustment Interrupt

Displayed when the audio tone is adjusted.



eng\_264

The display goes off automatically after a short time.

### NOTE

- Not displayed when "Audio" of "Audio and A/C Displays" in "Screen" (2-13) has been set to [Off].

### Alarm Interrupt

Displayed when the alarm (2-15) is set to "ON", and the set time has arrived or the driving time has been exceeded.



eng\_319

Touch [Back] to turn off the screen.

### Audio Full Screen Interrupt

Displayed when certain audio operations are performed.



eng\_538

The display goes off automatically after a short time.

### NOTE

- Not displayed when "Audio" of "Audio and A/C Displays" in "Screen" (2-13) has been set to [Off].

### Audio Volume Partial Interrupt

Displayed when the audio volume is adjusted.



eng\_314

The display goes off automatically after a short time.

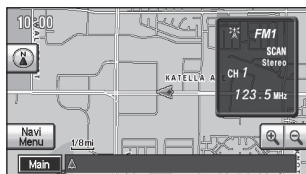
### NOTE

- Not displayed when "Audio" of "Audio and A/C Displays" in "Screen" (2-13) has been set to [Off].

### Audio Partial Interrupt

(Navi Screen, When the Screen Goes Off)

Displayed when certain audio operations are performed.



eng\_539

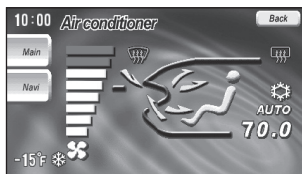
The display goes off automatically after a short time.

### NOTE

- Not displayed when "Audio" of "Audio and A/C Displays" in "Screen" (2-13) has been set to [Off].

### Air Conditioner Full Screen Interrupt

Displayed when certain air conditioner operations are performed.



eng\_555

The display goes off automatically after a short time.

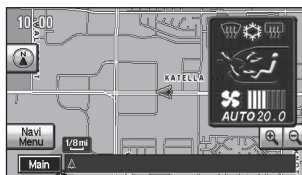
### NOTE

- Not displayed when "Air Conditioner" of "Audio and A/C Displays" in "Screen" (2-13) has been set to [Off].

### Air Conditioner Partial Interrupt

(Navi Screen, When the Screen Goes Off)

Displayed when certain air conditioner operations are performed.



eng\_540

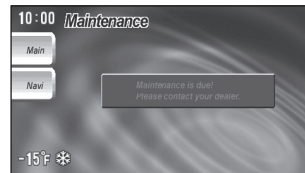
The display goes off automatically after a short time.

### NOTE

- Not displayed when "Air Conditioner" of "Audio and A/C Displays" in "Screen" (2-13) has been set to [Off].

### Maintenance Message Interrupt Screen

Displayed when maintenance information (2-20) has been set and the maintenance timing currently applies to the vehicle.

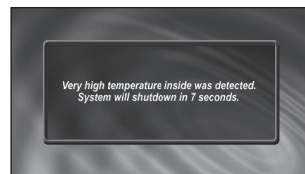


eng\_245

The display goes off automatically after a short time.

### Abnormality Interrupt

Displayed when certain abnormalities occur in the MMCS.



eng\_241

## Main Menu

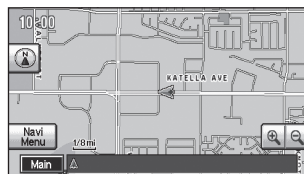
Various functions used in the MMCS can be started from this Main Menu.



The Main Menu is shown here.

## Navi (3-1)

The navigation function can be used.



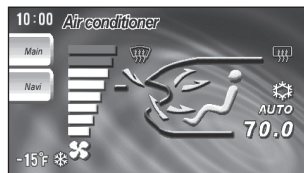
## Audio (2-6)

The audio status can be viewed.



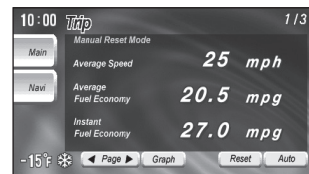
## A/C (2-8)

The air conditioner status can be viewed.



## Trip (2-9)

Trip information can be viewed and set.



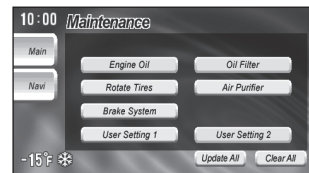
## Setup (2-12)

MMCS setup can be performed.



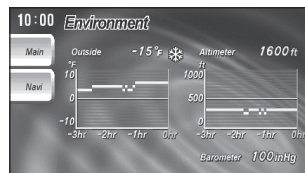
## Maintenance (2-20)

Maintenance information can be viewed and set.



**Environment (2-23)**

The outside air temperature, altitude, and air pressure can be viewed.



eng\_458

**Calendar (2-24)**

Displays the calendar. The schedule can be viewed and set.



eng\_504

## Audio

The audio status can be viewed.

### 1 Display the Main Menu

### 2 Touch [Audio]



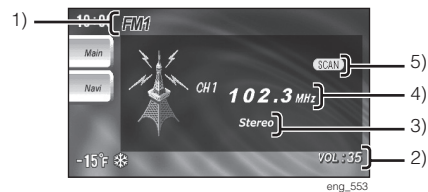
eng\_507



eng\_454

## Radio

Displayed when the audio source is the radio (AM/FM1/FM2).



eng\_553

- 1) Selected band
- 2) Volume
- 3) Displayed when the sound is stereo.
- 4) Selected frequency
- 5) Displayed during scan mode.

## CD Changer

Displayed when the audio source is the CD changer.



eng\_428

- 1) Displays the playback status, such as disc repeat or random.
- 2) Volume
- 3) Playback time
- 4) Track number
- 5) Disc number

### NOTE

- Touch [Text] to display the disc name and track name. (When the loaded CD supports CD text)



eng\_543

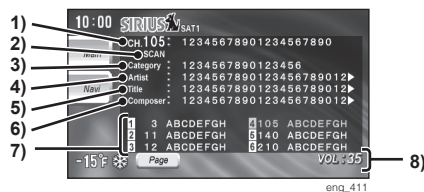
- When an MP3 disc is loaded, touch and hold [Text] to display the ID3 tag mode, showing information such as the folder name, file name, album name and artist name.



eng\_544

## Satellite Radio (SIRIUS™)

Displayed when the audio source is satellite radio.



### 1) Received CH

Displays the number and name of the channel being received.

### 2) SCAN

Displayed during scanning.

### 3) Category

Displays the name of the selected category.

### 4) Artist

Displays the artist name of the track or program being received.

### 5) Title

Displays the title of the track or program being received.

### 6) Composer

Displays the composer name of the track or program being received.

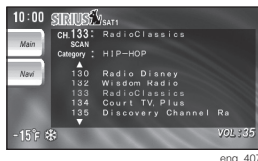
### 7) Preset List

Displays the preset number, channel number and channel name. The currently selected preset is displayed in a different color.

### 8) Volume

## NOTE

- When there are more than 22 letters, [ ▶ ] is displayed to show that scrolling to the next page is possible.
- A list is displayed when a category is selected.



- When the category list is displayed and there is a category of 5 items or more, [ ▲ ] and [ ▼ ] are displayed to show that the list can be moved up and down.

SIRIUS Satellite Radio Inc.

"SIRIUS" and related marks are trademarks of SIRIUS Satellite Radio Inc.

## Audio OFF

Displayed when the audio is OFF.





# Air Conditioner

The air conditioner status can be viewed.

## 1 Display the Main Menu

## 2 Touch [A/C]



eng\_507



eng\_380

### 1) Outside Air Temperature

### 2) Ice Mark

Displayed when the outside air temperature is 37°F (3°C) or less.

### 3) Airflow \*1

Displayed in 9 levels.

### 4) Air Direction/Outside Air Intake

### 5) Set Temperature \*2

Displayed when the AUTO mode is operating.

### 7) Air Conditioner

Displayed when the air conditioner is operating.

### 8) Rear Window Defogger

Displayed when the rear window defogger is operating.

### 9) Windshield Defogger

Displayed when the windshield defogger is operating.

\*1: Excluding ENDEAVOR with manual air conditioning system.

\*2: vehicles with automatic air conditioning system only.

## NOTE

- The units can be changed from Fahrenheit to Celsius. Refer to "Display Unit" in "Setup" (2-15).

# Trip

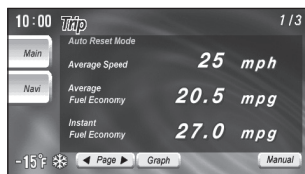
Trip information can be viewed and set.

## 1 Display the Main Menu

## 2 Touch [Trip]



eng\_507



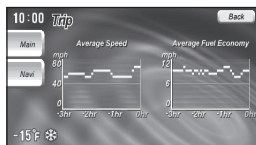
eng\_498

The trip screen is displayed.

The average speed, average mileage and current mileage can be viewed.

## NOTE

- Touch [Graph] to view the average speed and average mileage as a graph, measured in 5-minute units.



eng\_496

- Touch [Manual] to change the reset mode to "Manual Reset Mode". >>> "Reset Mode" (2-10)
- Touch [◀] or [▶] of "Page" to scroll through the pages.

## 3 Touch [▶] of "Page"

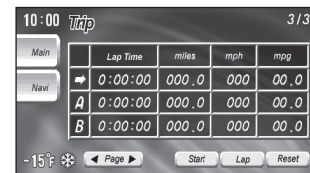


eng\_495

The 2/3 trip screen is displayed.

The distance to empty, distance driven after refueling and driving time can be viewed.

## 4 Touch [▶] of "Page"



eng\_492

The 3/3 trip screen is displayed.

The lap time can be measured.

>>> "Lap Time" (2-11)

## Reset Mode

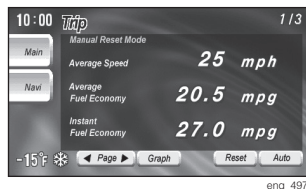
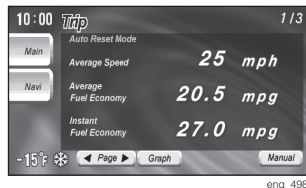
Two reset modes are available:

- Auto Reset Mode automatically resets the average speed and average mileage, four hours after the ignition switch is turned OFF.
- In Manual Reset Mode, you can reset the items when desired.

## Changing the Reset Mode

### 1 Display the 1/3 Trip screen

### 2 Touch [Manual]



"Auto Reset Mode" is changed to "Manual Reset Mode".

### NOTE

- Touch [Auto] to return to "Auto Reset Mode".
- In "Manual Reset Mode", touch [Reset] to reset the vehicle speed and average mileage.

## Driving Distance and Time

The distance to empty, distance driven after refueling and driving time can be viewed on the 2/3 Trip screen.

### Distance to Empty

The displayed distance to empty is calculated from the current remaining fuel and the recent average mileage.

### NOTE

- "----" is displayed when the distance to empty is 30 miles or less.

### Distance Driven After Refueling

Displays automatically the distance driven after refueling.

It is reset when the vehicle is refueled.

### Driving Time

Measures the time from when the ignition switch is turned "ON" to when it is turned "OFF".

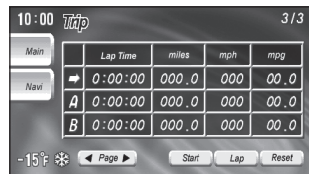
It is reset when the ignition switch is turned from "OFF" to "ON".

## Lap Time

Time, distance, speed and mileage can be measured.

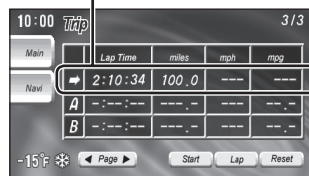
### 1 Display the 3/3 Trip screen

### 2 Touch [Start]



eng\_492

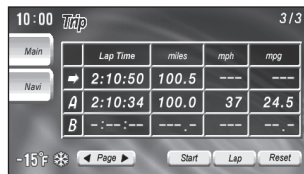
Total Line



eng\_545

The measurement starts. At this time, the speed and mileage are being measured, so they are not displayed.

### 3 Touch [Lap]

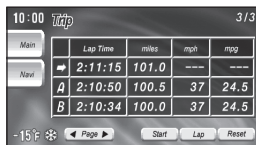


eng\_546

The current measurement results are displayed in "A".

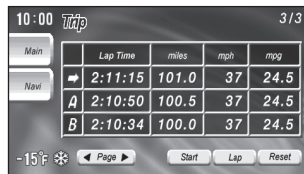
### NOTE

- Touch [Lap] again and the measurement results displayed in "A" are moved to "B".



eng\_547

### 4 Touch [Stop]



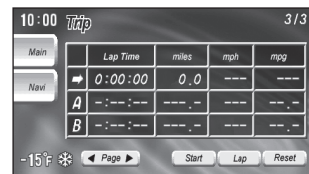
eng\_548

The measurements stop and the measurement results are displayed in the total line.

### NOTE

- Touch [Start] to restart the measurements from where they stopped.
- The measurements stop if the ignition switch is turned "OFF" during measurement. If this happens, the measurements restart when the ignition switch is turned "ON".

### 5 Touch [Reset]



eng\_549

All the measurement results are reset.

## Setup

MMCS setup can be performed.

### Picture Quality

The brightness and contrast of the screen can be adjusted.

#### 1 Display the Main Menu and touch [Setup]



eng\_507

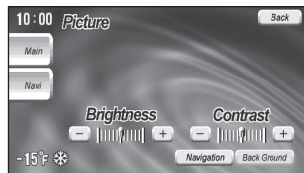
#### 2 Touch [Picture]



eng\_363

The picture quality settings screen is displayed.

#### 3 Touch [-] or [+] of "Brightness" or "Contrast" to adjust



eng\_360

#### 4 Touch [Back]

The picture quality adjustment is completed.

#### NOTE

- Press and hold [-] or [+] to adjust quickly.
- The picture quality of the navi screen can be adjusted by touching [Navigation].
- The picture quality of the back ground can be adjusted by touching [Back Ground].
- The brightness and contrast are adjusted at the same time no matter which screen is adjusted.
- "Brightness" can be adjusted with headlights ON and OFF separately.

### Screen

The interrupt displays when changing the background and during audio and air conditioner operation can be turned ON/OFF.

#### 1 Display the Main Menu and touch [Setup]



eng\_507

#### 2 Touch [Screen]



eng\_363

### 3 Touch an item to set



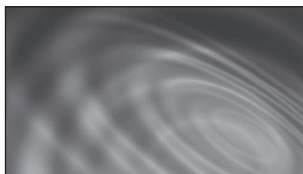
### 4 Touch [Back]

The screen settings are completed.

### Back Ground

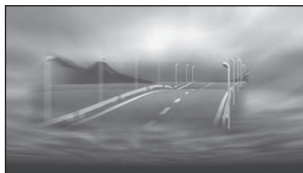
The back ground can be selected from 4 different types.

[1]



eng\_531

[2]



eng\_529

[3]



eng\_527

[4]



eng\_525

### Audio and A/C Displays

The displays that interrupt the screen during audio and air conditioner operation can be turned ON/OFF.

Audio	[On]: Interrupt is displayed.
	[Off]: Interrupt is not displayed.
Air Conditioner	[On]: Interrupt is displayed.
	[Off]: Interrupt is not displayed.

## System

The basic settings required by the MMCS can be performed here.

### 1 Display the Main Menu and touch [Setup]



eng\_507

### 2 Touch [System]



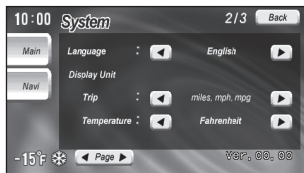
eng\_363

### 3 Touch an item to set

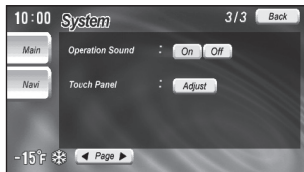
There are 3 pages of setting items. Touch [◀] or [▶] of "Page" to change between the setting screens and perform the settings.



eng\_357



eng\_355



eng\_353

### 4 Touch [Back]

The system settings are completed.

### Time Zone

Touch [◀] or [▶] to set "Pacific", "Mountain", "Central", "Eastern", "Atlantic" or "Newfoundland" as the time zone.

#### NOTE

- This item can also be set from the navi menu.  
>>> "Time Zone" (7-2)

### Daylight Saving Time

Whether or not to use daylight saving time can be set.

[On] Use daylight saving time.

[Off] Do not use daylight saving time.

#### NOTE

- This item can also be set from the navi menu.  
>>> "Time Zone" (7-2)

### Date and Clock

Adjusted automatically.

### Language

Touch [◀] or [▶] to set the language used by the system.

[English] Change to English.

[Français] Change to French.

[Español] Change to Spanish.

#### NOTE

- This item can also be set from the navi menu.  
>>> "Language" (7-1)

## Display Unit

Touch [ ◀ ] or [ ▶ ] to set the units used by the system.

Trip		
miles, mph, mpg	Distance	miles
	Speed	mph
	Mileage	mpg
	Altitude	ft
	Air pressure	inHg
km, km/h, km/L	Distance	km
	Speed	km/h
	Mileage	km/L
	Altitude	m
	Air pressure	kPa
km, km/h, L/100km	Distance	km
	Speed	km/h
	Mileage	L/100km
	Altitude	m
	Air pressure	kPa

## NOTE

- This item can also be set from the navi menu.  
>>> "Unit Distance" (7-1)

Temperature	
Fahrenheit	Set to Fahrenheit (°F).
Celsius	Set to Celsius (°C).

## Operation Sound

The operation sound can be set to on or off.

[On]	The operation sound is on.
[Off]	The operation sound is off.

## Touch Panel

The touch panel can be adjusted.

Touch [Adjust], and then set by following the instructions on the screen.



## Alarm

The alarm can be set with the clock or the driving time.

### 1 Display the Main Menu and touch [Setup]



### 2 Touch [Alarm]



*Continued on the Next Page*



### 3 Touch [Alarm Set] or [Driving Time]



eng\_554

The "Alarm Set" screen or "Driving Time" screen is displayed.

### 4 Touch [Input] of "Time"



eng\_343

### 5 Input the time



eng\_339

### NOTE

- An [AM] or [PM] input is required for "Alarm Set".
- The minimum setting time for "Driving Time" is 1 minute, and the maximum is 19 hours, 59 minutes.
- When a "Driving Time" to be set in this screen is shorter than the "Driving Time"(2-10) from when the ignition switch is turned "ON", alarm does not sound and the "Time" is displayed in green.
- Touch [Back] to return to the alarm setting screen without setting the time.

### 6 Touch [Set]

The screen returns to the alarm setting screen.

### 7 Touch [Back]

The alarm settings are completed.

### Turning OFF the Interrupt Display

Turning off the interrupt display for an alarm setting that has been set.

### 1 Display the "Alarm Set" screen or "Driving Time" screen (2-16)

### 2 Touch [Off] of "Alarm"



eng\_342

### 3 Touch [Back]

The OFF setting for the interrupt display is completed.

### Deleting the Setting

### 1 Display the "Alarm Set" screen or "Driving Time" screen (2-16)

### 2 Touch [Clear]



eng\_343

The set contents are deleted.

### 3 Touch [Back]

The setting deletion is completed.

## Equipment

Various equipment settings can be performed.

### 1 Display the Main Menu and touch [Setup]



eng\_507

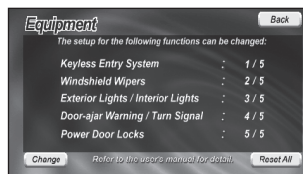
### 2 Touch [Equipment]



eng\_363

The equipment settings screen is displayed.

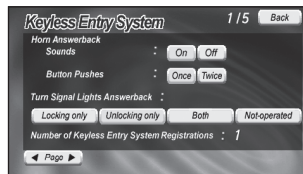
### 3 Touch [Change]



eng\_335

### 4 Touch an item to set

There are 5 pages of setting items. Touch [◀] or [▶] of "Page" to change between the setting screens and perform the settings.



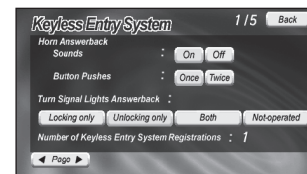
eng\_333

### 5 Touch [Back]

The equipment settings are completed.

## Keyless Entry System

Settings related to the keyless entry system can be performed.



eng\_333

### Horn Answerback

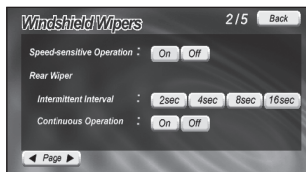
Sounds	[On]: Sound is made when the key locks or unlocks the vehicle.
	[Off]: Sound is not made when the key locks or unlocks the vehicle.
Button Pushes	[Once]: Horn sounds when door is locked by keyless.
	[Twice]: Horn sounds when door lock is pushed twice using keyless. (Horn sounds if doors are already locked.)

### Turn Signal Lights Answerback

[Locking only]	Turn signal lights illuminate only when the vehicle is locked.
[Unlocking only]	Turn signal lights illuminate only when the vehicle is unlocked.
[Both]	Turn signal lights illuminate when the vehicle is locked or unlocked.
[Not-operated]	Turn signal lights do not illuminate in either case.

## Windshield Wipers

Settings related to the windshield wipers can be performed.



eng\_331

### Speed-sensitive Operation

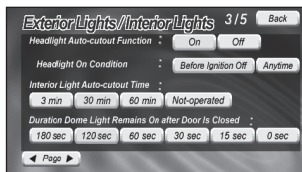
[On]	The speed of the windshield wipers changes according to the vehicle speed.
[Off]	The speed of the windshield wipers does not change according to the vehicle speed.

### Rear Wiper

Intermittent Interval	[2sec]: The interval is 2 seconds.
	[4sec]: The interval is 4 seconds.
	[8sec]: The interval is 8 seconds.
	[16sec]: The interval is 16 seconds.
Continuous Operation	[On]: The windshield wipers operate continuously.
	[Off]: The windshield wipers do not operate continuously.

## Exterior Lights / Interior Lights

Settings related to the exterior lights/interior lights can be performed.



eng\_329

### Headlight Auto-cutout Function

[On]	Turns off the headlights automatically.
[Off]	Does not turn off the headlights automatically.

### Headlight On Condition

[Before Ignition Off]	Goes off when the ignition switch is turned OFF.
[Anytime]	Stays on even when the ignition switch is turned OFF.

### Interior Light Auto-cutout Time

[3 min]	Goes off after 3 minutes.
[30 min]	Goes off after 30 minutes.
[60 min]	Goes off after 60 minutes.
[Not-operated]	Does not go off automatically.

### Duration Dome Light Remains On after Door is Closed

[180 sec]	Goes off after 180 seconds.
[120 sec]	Goes off after 120 seconds.
[60 sec]	Goes off after 60 seconds.
[30 sec]	Goes off after 30 seconds.
[15 sec]	Goes off after 15 seconds.
[0 sec]	Goes off when the door is closed.

## Door-ajar Warning / Turn Signal

Settings related to the door-ajar warning/turn signal can be performed.



eng\_327

### Door - ajar Warning Chime

[On]	Warning chimes when the door is ajar.
[Off]	Warning does not chime when the door is ajar.

### Turn Signal Audible

[On]	The turn signal sound is on.
[Off]	The turn signal sound is off.

## Power Door Locks

Settings related to the power door locks can be performed.



eng\_325

### Automatic Relocking after Unlocked with Keyless Entry System

[30 sec]	Locks after 30 seconds.
[60 sec]	Locks after 60 seconds.
[120 sec]	Locks after 120 seconds.
[180 sec]	Locks after 180 seconds.

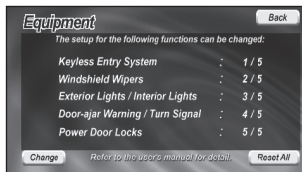
### Unlock Operation with Key and Keyless Entry System

[Only Driver's Door]	Only the driver's door unlocks.
[All Doors]	All doors unlock.

## Returning the Settings to Default

**1** Display the [Equipment] screen (2-17)

**2** Touch [Reset All]



eng\_335

**3** Touch [Yes]



eng\_323

The equipment settings are returned to default.

## Clearing the Screen

The screen can be cleared.

**1** Display the Main Menu and touch [Setup]

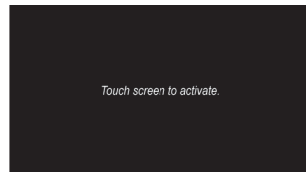


eng\_507

**2** Touch [Blank]



eng\_363



eng\_321

The screen is cleared.

### NOTE

- After the screen is cleared, touch the screen again to return to the Setup screen.

## Maintenance

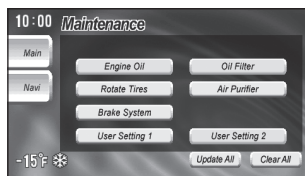
Maintenance timing alerts can be set, such as for the engine oil and oil filter.

### 1 Display the Main Menu

### 2 Touch [Maintenance]



eng\_507



eng\_490

The maintenance list screen is displayed.

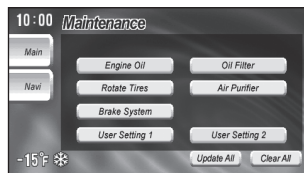
### NOTE

- Items that have reached the maintenance timing are displayed in yellow.

## Setting the Maintenance Timing

An item can be selected to set the maintenance timing.

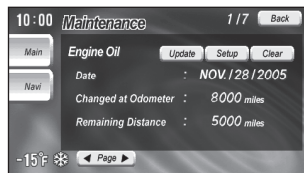
### 1 On the maintenance list screen, touch the item to be set



eng\_490

The maintenance information screen of the selected item is displayed.

### 2 Touch [Setup]



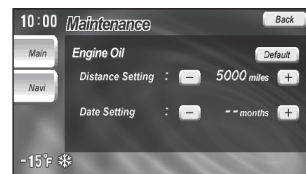
eng\_550

The maintenance setting screen is displayed.

### NOTE

- "Date" displays the date on which the maintenance was performed.
- "Changed at Odometer" displays the odometer value at the time of maintenance.
- "Remaining Distance" displays the distance that remains until the next maintenance.
- Touch [◀] or [▶] of "Page" to scroll through the pages to different items.

### 3 Touch [ - ] or [ + ] of "Distance Setting" or "Date Setting" to set the distance to or the date of the next maintenance.



eng\_475

### NOTE

- Touch [Default] to return to the factory settings.
- "Distance Setting" is used to set the distance from the performance of maintenance to the time of the next maintenance.
- "Date Setting" is used to set the number of months from the performance of maintenance to the time of the next maintenance.

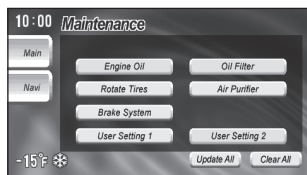
### 4 Touch [Back]

The maintenance timing settings are completed.

## Updating All Information

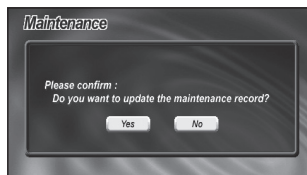
Updating maintenance information for all the items, and starting the measurement of the replacement timing or distance.

### 1 Touch [Update All] on the maintenance list screen



eng\_490

### 2 Touch [Yes]

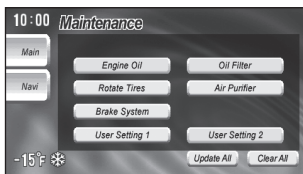


eng\_487

## Deleting All Information

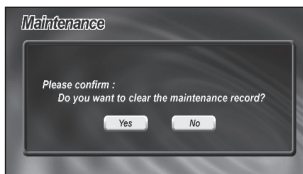
Resetting maintenance information (the set replacement timing or distance) for all the items, and canceling the measurement of the replacement timing or distance.

### 1 Touch [Clear All] on the maintenance list screen



eng\_490

### 2 Touch [Yes]

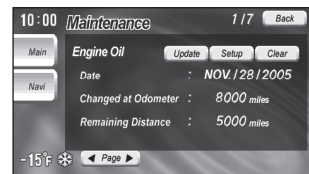


eng\_485

## Updating by Item

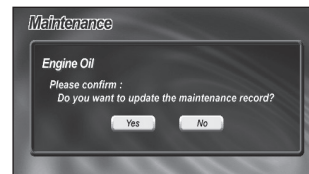
Updating maintenance information by item.

### 1 Touch [Update] on the maintenance information screen



eng\_550

### 2 Touch [Yes]

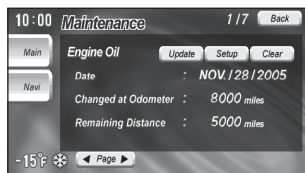


eng\_479

## Deleting by Item

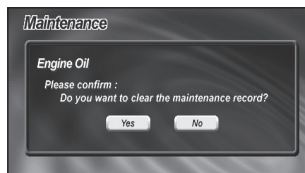
Deleting maintenance information by item.

### 1 Touch [Clear] on the maintenance information screen



eng\_550

### 2 Touch [Yes]



eng\_477

## Environment

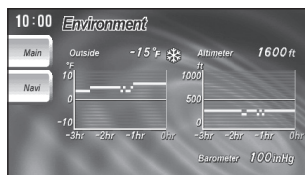
The outside air temperature, altitude, and air pressure can be viewed.

### 1 Display the Main Menu

### 2 Touch [Environment]



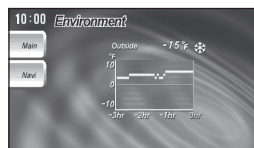
eng\_507



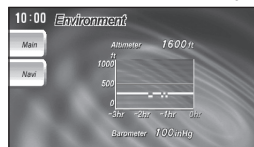
eng\_458

## NOTE

- The display graph displays the latest information in 5-minute units.
- If there is no air pressure sensor, only the outside air temperature is displayed.
- If there is no outside air temperature sensor, only the altitude and air pressure are displayed.
- The units can be changed from Fahrenheit to Celsius, from "ft" to "m", and from "inHg" to "kPa". Refer to "Display Unit" in "Setup" (2-15).



eng\_551



eng\_552



## Calendar

Displaying the calendar. Schedule can be viewed and set.

### 1 Display the main menu

### 2 Touch [Calendar]



eng\_507



eng\_504

### NOTE

- Today's date is displayed in green.
- Directly touch the date on the calendar to display the schedule setting screen and set a schedule item.  
>>> "Setting the Schedule" (2-24)
- A schedule icon is displayed on dates where a schedule item has been set.  
>>> "Schedule Icon" (2-24)

### NOTE

- Touch the schedule icon to display the schedule list and edit a schedule item.  
>>> "Editing the Schedule" (2-26)
- Touch [◀] or [▶] of [Page] to display the previous month or the next month of the calendar.
- Touch [Mark] to display the schedule list and set a new schedule item.  
>>> "Setting the Schedule" (2-24)

### Schedule Icon

The schedule icons have the following meanings.

	Birthday		Leisure
	Anniversary		Travel
	Date		Holiday
	Shopping		Unknown

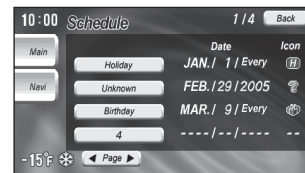
## Setting the Schedule

Setting a new schedule item. A maximum of 16 schedule items can be set.

### 1 Touch [Mark]

The schedule list is displayed.

### 2 Touch the list number

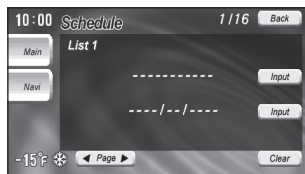


eng\_471

The schedule setting screen is displayed.

### NOTE

- List numbers from 1 to 16 are displayed for buttons without schedule items.
- Touch [◀] or [▶] of [Page] to scroll through the pages.
- Touch a button where settings have been completed to display the schedule setting screen and edit a schedule item.  
>>> "Editing the Schedule" (2-26)

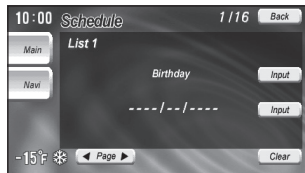
**3 Touch the upper [Input]**

eng\_556

Schedule items can be selected.

**4 Touch one of the items**

eng\_467

**5 Touch the lower [Input]**

eng\_557

The year, month, and day of the schedule can be set.

**6 Touch “Month”**

eng\_463

**7 Touch one of the months or [Every Month]**

eng\_463

**8 Touch “Day”****9 Input the day or touch [End of Month]**

eng\_465

**10 Touch “Year”****11 Input the year or touch [Every Year]**

eng\_462

**12 Touch [Set]**

The schedule settings are completed.

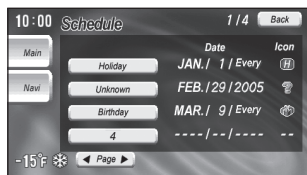
## Editing the Schedule

Editing a set schedule item.

### 1 Touch [Mark]

The schedule list is displayed.

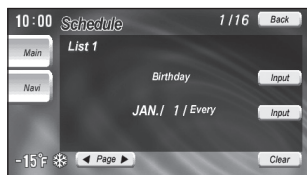
### 2 Touch the schedule item to edit



eng\_471

## NOTE

- List numbers from 1 to 16 are displayed for buttons without schedule items. Touch a list number to set a new schedule item.  
>>> "Setting the Schedule" (2-24)
- Touch [◀] or [▶] of [Page] to scroll through the pages.



eng\_469

The schedule setting screen is displayed.  
The remaining operations are the same as from step 3 of "Setting the Schedule" (2-24)

## Deleting the Schedule

Deleting a set schedule item.

### 1 Touch [Mark]

The schedule list is displayed.

### 2 Touch the schedule item to delete



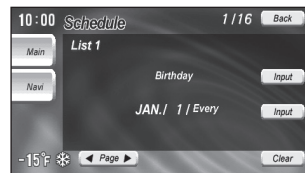
eng\_471

The schedule setting screen is displayed.

## NOTE

- List numbers from 1 to 16 are displayed for buttons without schedule items. Touch a list number to set a new schedule item.  
>>> "Setting the Schedule" (2-24)
- Touch [◀] or [▶] of [Page] to scroll through the pages.

### 3 Touch [Clear]



eng\_469

The schedule deletion is completed.

## Basic Operation

### Displaying the Navi Screen

This section explains how to start and exit the navi from the Main Menu.

#### **⚠ WARNING**

- Do not operate the Mitsubishi Multi Communication System (MMCS) while driving.
- Always concentrate on your driving first. Keep your eyes and mind on the road. If distracted while driving, you could cause an accident.
- When operating the MMCS, do not park with the engine running in a closed or poorly ventilated area. Carbon monoxide gas, which is odorless and extremely poisonous, can build up and cause serious injury or death.

## Starting the Navi

### 1 Turn "ON" the ignition switch

#### NOTE

- If the navi function was being used when the engine was previously turned off, go to step 4.

### 2 Display the Main Menu

### 3 Touch [Navi]



eng\_507

### 4 Touch the desired language



eng\_172a

Read the display carefully. If you agree with the statement, touch [OK].

### 5 Touch [OK]

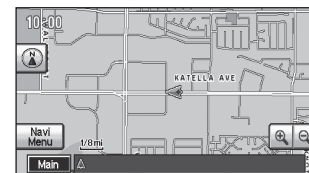
The current location screen is displayed.

## Returning to the Main Menu

This section explains how to return to the Main Menu.

### 1 Display the current location screen.

### 2 Touch [Main]



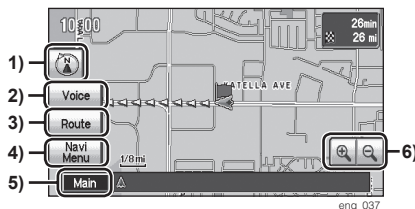
eng\_001



eng\_507

The main menu is displayed.

### Current Location Menu



#### 1) Orientation Mark

The orientation of the map can be changed.  
>>> *"Changing the Map Orientation" (3-7)*

#### 2) [Voice]

An intersection guidance map for the next intersection is displayed, and voice guidance is performed. Only displayed when a route has been set. >>> *"Listening to the Voice Guide" (3-13)*

#### 3) [Route]

The "Route Menu" is displayed and the route can be viewed or edited. Only displayed when a route has been set. >>> *"Routes" (5-1)*

#### 4) [Navi Menu]

The "Navi Menu" is displayed and the destination settings or setup can be performed. >>> *"Destination" (4-1), "Setup" (7-1)*

#### 5) [Main]

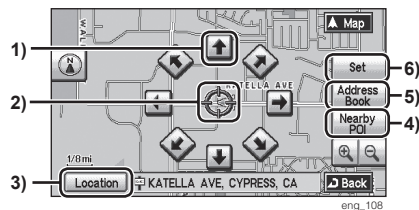
The Main Menu is displayed.  
>>> *"Returning to the Main Menu" (3-1)*

#### 6) Scale Change Button

The map scale can be changed.  
>>> *"Changing the Scale" (3-6)*

### Scroll Menu

Touch the map to display.



#### 1) Arrow Buttons

The map is scrolled. The map can be scrolled in the 8 arrow directions.  
>>> *"Scrolling the Map" (3-9)*

#### 2) Cursor

#### 3) [Location]

The positional relationship between the cursor position and the current location can be viewed. >>> *"Viewing the Car Location" (3-10)*

#### 4) [Nearby POI]

POI can be searched for in the vicinity of the cursor position. >>> *"Nearby POI" (4-8)*

#### 5) [Address Book]

The cursor position can be stored in the address book.  
>>> *"Storing a New Location" (6-1)*

#### 6) [Set]

Sets the cursor position as the destination.  
>>> *"Destination Setting for Scrolled Position" (3-10)*

## Navi Menu

Touch [Navi Menu] in the current location menu to display.



### 1) [Address/Intersection]

The location can be searched for using the address or street name of the destination.  
>>> *"From Address/Intersection" (4-3)*

### 2) [POI Name]

The location can be searched for using a POI name. >>> *"Point of Interest (POI) Name" (4-6)*

### 3) [Advanced]

A detailed search is possible based on the POI search.  
>>> *"Advanced Search" (4-8)*

### 4) [Previous 20]

A new destination can be set from the 20 destinations that have been previously set.  
>>> *"Previous 20" (4-7)*

### 5) [Address Book]

A previously stored location can be called up and set as the destination.  
>>> *"Address Book" (4-2)*

### 6) [Go Home]

A route can be set for returning home.  
>>> *"Go Home" (4-2)*

### 7) [Setup]

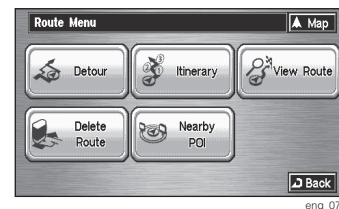
Various functions related to the navigation can be set. >>> *"Setup" (7-1)*

### 8) [Information]

Basic information related to the navigation can be viewed. >>> *"Information" (8-1)*

## Route Menu

The route can be viewed or edited.



### 1) [Detour]

The route can be changed to one that detours a specified area. >>> *"Detour" (5-3)*

### 2) [Itinerary]

The destination position can be changed, a way point can be added, and the route calculation conditions can be changed.  
>>> *"Editing the Route (Itinerary)" (5-5)*

### 3) [View Route]

The route can be viewed using various methods. >>> *"View Route" (5-1)*

### 4) [Delete Route]

Deleting a created route.  
>>> *"Deleting the Route" (5-9)*

### 5) [Nearby POI]

POI can be searched for in the vicinity of the current location. >>> *"Nearby POI" (4-8)*

## Explanation of Common Buttons

This section explains the common buttons that appear in all the menu screens.



Displays the current location screen.



Returns to the previous screen.



Scrolls forward through a list one line at a time.



Scrolls forward through a list one page at a time.



Scrolls back through a list one line at a time.

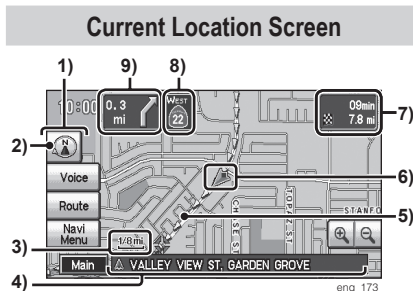


Scrolls back through a list one page at a time.

---

## Map Screen

In the map screen, there is a “Current Location Screen” that displays the current position of one’s own vehicle, and a “Scroll Screen” that is displayed through the results of a search, or by scrolling for a location to view. In the “Scroll Screen”, a map is displayed with the cursor at the center.



### 1) Orientation Mark

Shows the orientation of the displayed map.

### 2) Destination/Way Point Direction Icon

Shows the direction to the destination or way point. Only displayed when a route has been set.

### 3) Map Scale

Shows the scale of the displayed map.

### 4) Street Name

When a route is set, displays the name of the street currently being traveled.

### 5) Guidance Route

When a route is set, shows the route to the destination.

### 6) Vehicle Mark

Shows the position of the vehicle being driven.

### 7) Destination/Way Point Information Icon

When a route is set, shows the distance and time to the destination or way point.

### 8) Direction Box

When a route is set, displays the icon or name of the next street that will be reached.

### 9) Maneuver Icon

When a route is set, displays whether to turn left or right at the next intersection of the guidance, and the distance to this intersection.



## Changing the Map Display

Changing the display method of the map screen.

### Changing the Scale

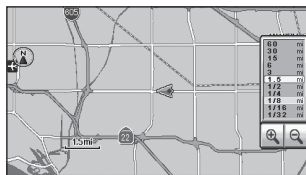
The scale of the map display can be changed within a range of 1/32 miles (50m) to 60 miles (100km).

#### NOTE

- The scale display unit can be changed from "mile" to "km". >>> "Unit Distance" (7-1)

### One Map Mode

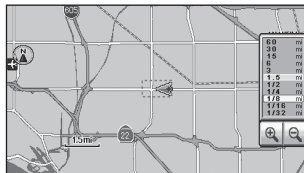
#### 1 Touch [ ] to display a wide area




eng\_166

A wider area can be viewed each time [  ] is touched.

#### 2 Touch [ ] to display a detailed area



eng\_176

A more detailed area can be viewed each time [  ] is touched.

#### NOTE

- Touch and hold [  ] or [  ] to change the scale quickly.

### Two Maps Mode

When two maps are displayed, the left and right screens can be changed to different scales.

The scale of the right map is changed with the same operations as when there is only one map. This section explains how to change the scale of the left map.

#### 1 Touch the map section of the left map



eng\_132



eng\_167

A scale bar is displayed.


#### 2 Touch [ ] to display a wide area





eng\_168

A wider area can be viewed each time [  ] is touched.

#### 3 Touch [ ] to display a detailed area

A more detailed area can be viewed each time [  ] is touched.

#### NOTE

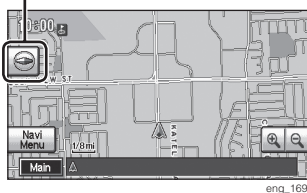
- Perform these operations while the scale bar is being displayed.
- Touch and hold [  ] or [  ] to change the scale quickly.

## Changing the Map Orientation

The map orientation can be changed according to various conditions.

### 1 Touch the orientation button

Orientation Mark







Heading-Up



North-Up

Each time the orientation mark is touched, the map orientation is changed in the sequence "Heading-Up" → "North-Up" → "Auto".

## Map Orientation

Mark	Name	Display Contents
 (Red)	Heading-Up	The map is rotated so that the vehicle is always facing the front (up).
 (Red)	North-Up	The vehicle mark is rotated so that the north of the map is always facing the front (up).
 (Blue) or  (Blue)	Auto	"Heading-Up" or "North-Up" is selected automatically, depending on the map scale. "Heading-Up" is selected for a scale of 1/16 miles (100m) or less, and "North-Up" is selected for a scale of 1/8 miles (250m) or more.

### During Two Maps Display

When two maps are displayed, the left and right maps are linked together, with either "Heading-Up" or "North-Up" selected for both. However, when "Auto" is set, different orientations can be selected for the left and right maps, depending on the scale.

## Changing to a Two Maps Display

The screen can be divided between left and right to display a wide area map and a detailed map at the same time.

### 1 Touch [Navi Menu] on the current location screen

### 2 Touch [Setup]



### 3 Touch [Screen]



The screen options screen is displayed.

*Continued on the Next Page*

## 4 Touch [Two Maps]



### NOTE

- Touch [One Map] to return to one map.

## 5 Touch [Done]

The screen changes to two maps.

## Changing Day or Night

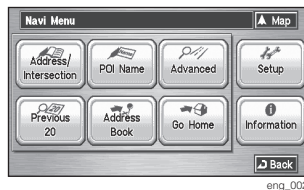
The map colors in day mode and night mode are different. The appropriate mode for the conditions can be selected.

### NOTE

- Day mode and night mode can also be changed to different colors. >>> "Menu/Map Color" (7-5)

## 1 Touch [Navi Menu] on the current location screen

## 2 Touch [Setup]



The setup screen is displayed.

## 3 Touch [Day] or [Night] of "Color Contrast"



Changes between day mode and night mode.

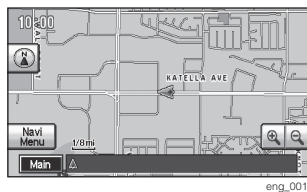
## Color Contrast

[Auto]	Day mode and night mode are selected automatically, linked to the illumination lamps.
[Day]	Day mode display only.
[Night]	Night mode display only.

## Scrolling the Map

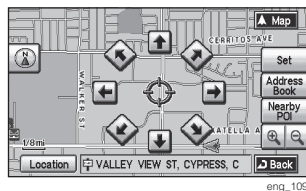
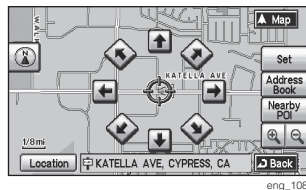
The map can be scrolled to search for a location to view.

### 1 Touch the center of the screen



The scroll menu is displayed.

### 2 Touch an arrow button in the desired direction



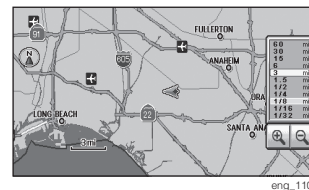
The map is scrolled.

### NOTE

- When two maps are displayed, only the right map can be scrolled.

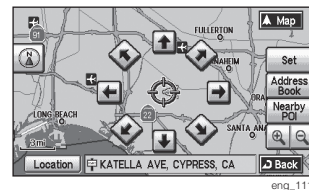
## Scrolling to a Certain Location

### 1 Touch [ ] to view a wide area



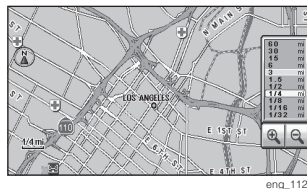
### 2 Touch the center of the screen

### 3 Touch an arrow button in the desired direction



Continued on the Next Page

#### 4 Touch [📍] to return to the scale

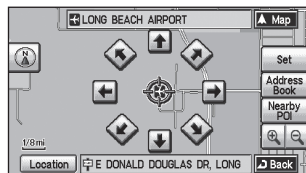


eng\_112

#### Destination Setting for Scrolled Position

The position reached with the map scroll can be set as the destination.

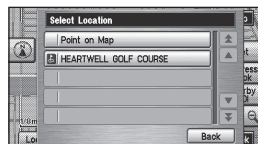
##### 1 Scroll the map and place the cursor on the desired location



eng\_113

#### NOTE

- If there are several POIs in the scroll, a list is displayed, and the POIs to be registered can be selected.



eng\_184

##### 2 Touch [Set]

>>> Continued at "Destination Setting" (4-13)

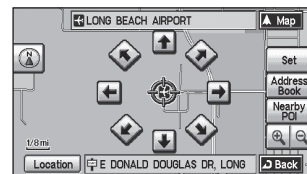
#### NOTE

- Touch [Address Book] to store the cursor position. >>> "From the Scroll Menu" (6-1)
- Touch [Nearby POI] to search for POI (Point of interest) in the vicinity of the cursor position. >>> "From the Scroll Menu" (4-9)

#### Viewing the Car Location

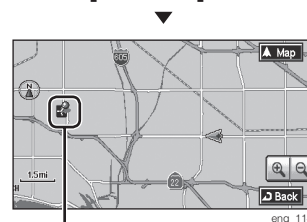
The positional relationship between the current location and the position reached with the map scroll can be viewed.

##### 1 Scroll the map and place the cursor on the desired location



eng\_113

##### 2 Touch [Location]



Cursor Position

The positional relationship between the current location and the cursor position can be viewed.

#### NOTE

- The location with the 📍 (pin mark) mark is the cursor position.

## Intersection Guidance

An enlarged intersection map is displayed when an intersection is approached. The guidance mode can be changed with the settings.

### NOTE

- Refer to "Guidance Mode" (7-8) for details on how to change the guidance mode.

## Guidance Map

The screen changes from the normal map screen to the intersection guidance map.



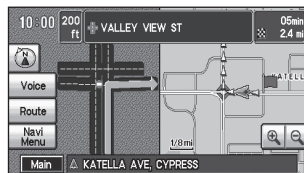
eng\_115

### NOTE

- The ferry mark is displayed when there is a ferry terminal.



eng\_179



eng\_116

## Turn List

The screen changes from the turn list to the intersection guidance map.



eng\_117

### NOTE

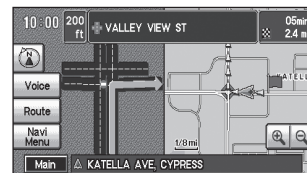
- The toll booth mark is displayed when there is a toll booth.
- The ferry mark is displayed when there is a ferry terminal.



eng\_177



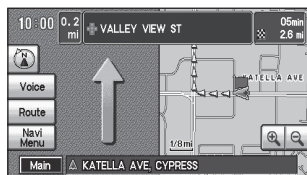
eng\_178



eng\_116

## Arrow Guide

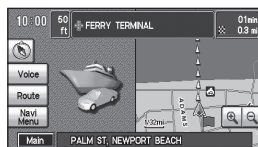
The screen changes from the arrow guide to the intersection guidance map.



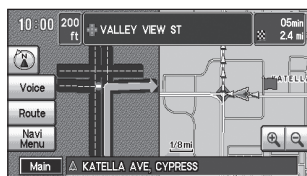
eng\_118

### NOTE

- The ferry illustration is displayed when there is a ferry terminal.



eng\_180



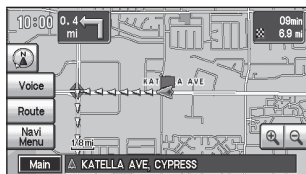
eng\_116

## Listening to the Voice Guide

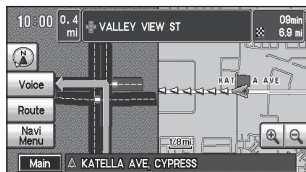
The voice guide provides information regarding the distance to the next intersection on the route and the direction you should turn.

The voice guide comes on automatically when approaching in intersection, but can be activated at any time by the following operation:

- 1 Touch [Voice] on the current location screen



eng\_185



eng\_186

The intersection guidance map is displayed, and voice guidance is performed.

## Changing the Voice Volume

Adjusting the volume of the system voice.

- 1 Touch [Navi Menu] on the current location screen

- 2 Touch [Setup]



eng\_002

The setup screen is displayed.

- 3 Touch [ - ] or [ + ] of "Volume"



eng\_097

The volume decreases each time [ - ] is touched.  
The volume increases each time [ + ] is touched.



## How to Enter Text

The text input keyboard is displayed when searching for a location or for the name of a stored location.

Upper case letters, lower case letters and symbols can be entered.

### NOTE

- The examples in this section all show the screen for editing stored locations, but operations for other input keyboards are performed in the same way.



## Entering a Letter

### 1 Touch the letters

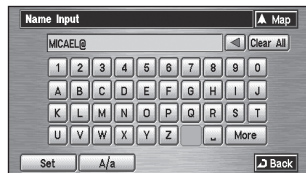


The touched letters are input.

## Entering a Symbol

### 1 Touch [More]

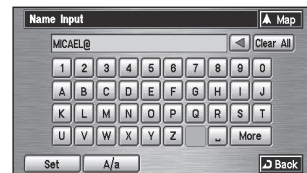
### 2 Touch the symbols



The touched symbols are input.

## Deleting Text

### 1 Touch [◀]



The letters are deleted one by one.

## Clear All Text

### 1 Touch [Clear All]



All the input letters are deleted.

## Switching between Upper Case and Lower Case

### 1 Touch [A/a]



The letter changes to lower case.

### 2 Touch [A/a] again



The letter returns to upper case.

## Completing the Input

### 1 Touch [Set]

The input letters are set, and the screen returns to the original display.



## Destination

Navigation operations start with the location search.

If a map of the destination can be displayed, the route to the destination can be set and the location can be stored in the address book.

The following search methods are available to search for locations according to various conditions.

### Basic Method

#### ***Go Home (4-2)***

If the home location has already been stored (6-2), the route to go home can be set.

#### ***Address Book (4-2)***

If a location has already been stored (6-1) in the address book, it can be called up and set as the destination.

#### ***From Address/Intersection (4-3)***

Used when the address or intersection of 2 streets at the destination is known.

#### ***Point of Interest (POI) Name (4-6)***

Used when the name of the desired POI is known.

#### ***Previous 20 (4-7)***

A new destination can be set from the 20 destinations that have been previously set.

### Advanced Search

#### ***Nearby POI (4-8)***

Searching for POI in the vicinity of the current location.

#### ***POI along the Route (4-9)***

Searching for POI along the set route.

#### ***POI by Dest./Way Point (4-10)***

Searching for POI in the vicinity of the set destination/way point.

#### ***POI along a Street (4-10)***

Searching for POI along a specified street.

#### ***POI by Freeway (4-11)***

Searching for POI along a freeway or in the vicinity of the exit.  
Can only be used when driving on a freeway.

#### ***Map Point (4-12)***

Searching for a location by scrolling (3-9) the map.

#### ***Return Trip (4-12)***

The starting position when setting a route can be set as a new destination.

#### ***Latitude/Longitude (4-12)***

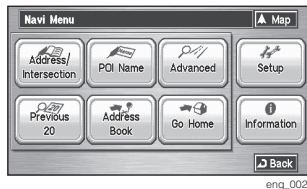
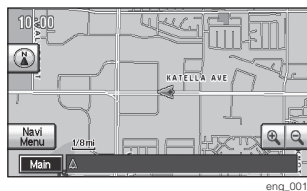
The destination can be set by specifying the latitude/longitude.

***“POI”=Point of interest***

## Basic Method

The basic method of searching for a location.

### 1 Touch [Navi Menu] on the current location screen



The navi menu is displayed.

## Go Home

If the home location has already been stored (6-2), the route to go home can be set.

### NOTE

- Refer to "When Storing Your Home" (6-2) for details on storing the home position.

### 1 Display the Navi Menu and touch [Go Home]

>>> Continued at "Destination Setting" (4-13)

### NOTE

- If a home position has not been stored, a message is displayed that recommends it to be stored. Touch [Yes] and perform the storing operations.



## Address Book

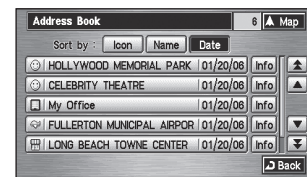
If a location has already been stored (6-1) in the address book, it can be called up and set as the destination.

### NOTE

- If no locations have been stored in the address book, [Address Book] cannot be selected.
- Refer to "Storing a New Location" (6-1) for details on storing a location in the address book.

### 1 Display the Navi Menu and touch [Address Book]

### 2 Touch the location to be set as the destination



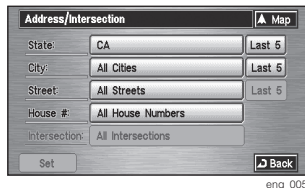
>>> Continued at "Destination Setting" (4-13)

## From Address/Intersection

Used when the address or street name of the destination is known.

### 1 Display the Navi Menu and touch [Address/Intersection]

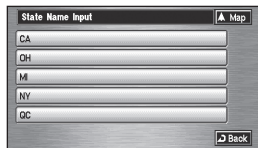
### 2 Touch the “State” button



eng\_005

#### NOTE

- The name of the state that was previously set is displayed in the “State” button.
- One of the five most recently selected states can be selected by touching [Last 5] of “State”.



eng\_006

### 3 Input the state name

>>> “How to Enter Text” (3-14)



eng\_007

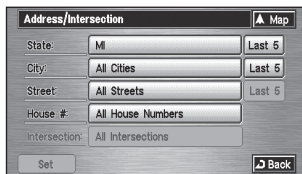
#### NOTE

- If there is only one candidate when a character is input for the state name, go to step 4.
- If there are five candidates or less when a character is input for the state name, a list is displayed and a state can be selected from the list.
- Touch [List] to select a state from the list.



eng\_008

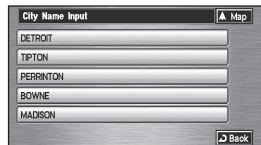
### 4 Touch [All Cities]



eng\_009

#### NOTE

- One of the five most recently selected cities from the corresponding state can be selected by touching [Last 5] of “City”.



eng\_010

### 5 Input the city name

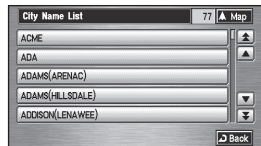
>>> “How to Enter Text” (3-14)



eng\_011

#### NOTE

- If there is only one candidate when a character is input for the city name, go to step 6.
- If there are five candidates or less when a character is input for the city name, a list is displayed and a city can be selected from the list.
- Touch [List] to select a city from the list.

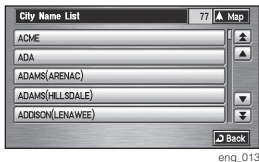


eng\_012

Continued on the Next Page

## NOTE

- Touch [Keyword] to display only the city names that include the input letters. The city can then be selected from this list.



eng\_013

- Touch [Zip Code] to input the zip code and specify the address. Note that [Last 5] is not stored for the zip code.



eng\_014

If there is only one candidate when a character is input for the zip code, go to step 6.

If there are five candidates or less when a character is input for the zip code, a list is displayed and a zip code can be selected from the list.

Touch [List] on the "Zip Code Input" screen after inputting a character to display only the zip codes that

start with the input character. The zip code can then be selected from this list.



eng\_015

## 6 Touch [All Streets]

### NOTE

- One of the five most recently selected streets from the corresponding state and city can be selected by touching [Last 5] of "Street".

## 7 Input the street name

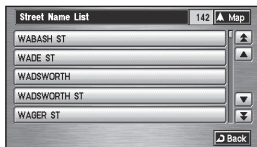
>>> "How to Enter Text" (3-14)



eng\_016

### NOTE

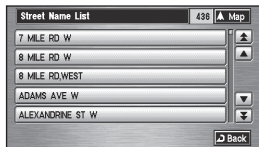
- If there is only one candidate when a character is input for the street name, go to step 8.
- If there are five candidates or less when a character is input for the street name, a list is displayed and a street can be selected from the list.
- Touch [List] to select a street from the list.



eng\_017

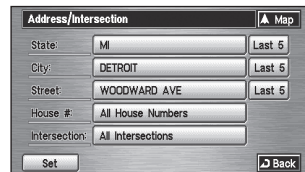
## NOTE

- Touch [Keyword] to display only the street names that include the input letters. The street can then be selected from this list.



eng\_018

## 8 Touch [Set]



eng\_019

>>> Continued at "Destination Setting" (4-13)

### NOTE

The house number or intersection name can then be specified to set a more detailed address. Both cannot be specified.

- Touch [All House Numbers] to set a detailed address by inputting the house number.  
>>> "House Number Input" (4-5)
- Touch [All Intersections] to set a detailed address by inputting the intersection name.  
>>> "Intersection Input" (4-5)

## House Number Input

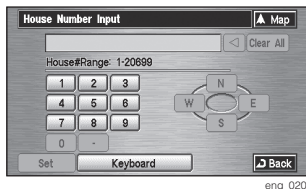
The house number can be input to set a detailed address.

**1** Input the “State”, “City” and “Street” in “From Address/Intersection” (4-3)

**2** Touch [All House Numbers]

**3** Input the house number

>>> “How to Enter Text” (3-14)



eng\_020

## NOTE

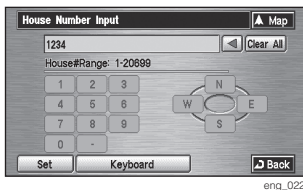
- Letters can also be input by touching [Keyboard].



eng\_021

Touch [Numeric Input] to return to the original numeric input screen.

**4** Touch [Set]



eng\_022

**5** Touch [Set]



eng\_023

>>> Continued at “Destination Setting” (4-13)

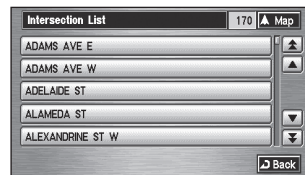
## Intersection Input

The intersection name can be input to set a detailed address.

**1** Input the “State”, “City” and “Street” in “From Address/Intersection” (4-3)

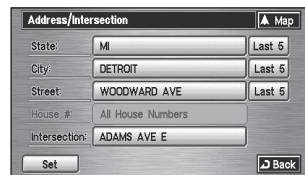
**2** Touch [All Intersections]

**3** Touch the intersection to be set as the destination



eng\_024

**4** Touch [Set]



eng\_025

>>> Continued at “Destination Setting” (4-13)



## Point of Interest (POI) Name

Used when the name of the desired POI is known.

### 1 Display the Navi Menu and touch [POI Name]

### 2 Input the "State" and "City"

Input the "State" and "City" with the same operations as in "From Address/Intersection" (4-3).



eng\_026

### 3 Touch [All Categories]

The "POI Category" screen is displayed.

The operation in step 5 can be performed even if a category is not selected.

### 4 Touch the category of the desired POI



eng\_027

## NOTE

- Touch [My Categories] to select frequently used categories that have already been stored. Refer to "Editing My Categories" (4-7) for details on storing a category.
- One of the five most recently selected categories can be selected by touching [Last 5].
- Touch [All] to select from all categories.

### 5 Touch category type to select

### 6 Touch [All POIs]

### 7 Input the POI name

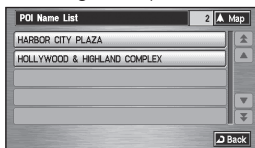
>>> "How to Enter Text" (3-14)



eng\_028

## NOTE

- If there is only one candidate when a character is input for the POI name, go to step 7.
- If there are five candidates or less when a character is input for the POI name, a list is displayed and a POI can be selected from the list.



eng\_029

## 8 Touch [Set]



eng\_030

## NOTE

- If the input POI is a large POI such as an airport, POI from within the facility can be selected. In this case, a [Sub POI] button is displayed on the bottom of the screen.
- Touch [Sub POI] to display the list and select a detailed POI.



eng\_031



eng\_032

>>> Continued at "Destination Setting" (4-13)

## Editing My Categories

Frequently used POI categories can be stored in "My Categories".

A maximum of six category items can be stored in "My Categories".

### 1 Display the "POI Category" screen

>>> "Point of Interest (POI) Name" (4-6)

### 2 Touch [My Categories]



eng\_027

### 3 Touch [Edit]

A list is displayed of all categories.

### 4 Touch the category to store



eng\_033

## NOTE

- The stored categories are displayed with a black highlight. Touch a stored category to clear the stored item.
- Touch [Clear All] to clear all the stored category items.
- Touch [Default] to return to the factory settings (five items are stored before shipment).

### 5 Touch [Done]



eng\_034

The categories currently displayed are stored, and the display returns to the original "POI Category" screen.

## Previous 20

A new destination, way point, or location to be stored can be set from the 20 destinations that have been previously set.

### 1 Display the Navi Menu and touch [Previous 20]

A list of the 20 destinations that have been previously set is displayed.

### 2 Touch the desired location

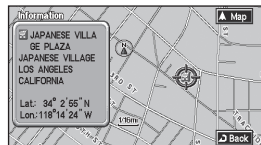


eng\_035

>>> Continued at "Destination Setting" (4-13)

## NOTE

- Touch [Info] to display a map of the vicinity and corresponding information.



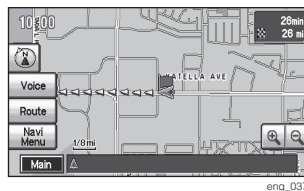
eng\_036

- Destinations that have been previously set can be deleted. >>> "Delete Previous 20" (7-13)

## Advanced Search

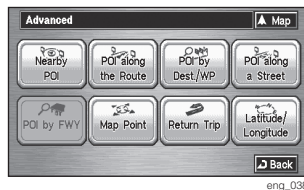
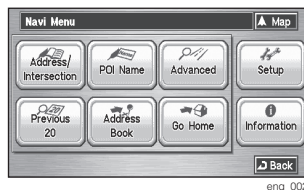
Separate from the basic search functions, a specialized search is possible using the advanced search functions.

### 1 Touch [Navi Menu] on the current location screen



The navi menu is displayed.

### 2 Touch [Advanced]



The “Advanced” menu is displayed.

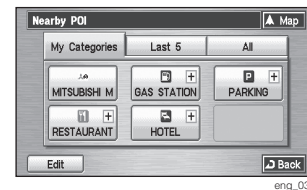
## Nearby POI

Searching for POI in the vicinity of the current location.

A maximum of 100 POIs can be searched for within a range of approximately 60 miles (100km) from the current location.

### 1 Display the “Advanced” menu and touch [Nearby POI]

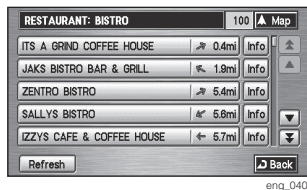
### 2 Touch the category of the desired POI



## NOTE

- Touch [My Categories] to select frequently used categories that have already been stored. Refer to “Editing My Categories” (4-7) for details on storing a category.
- One of the five most recently selected categories can be selected by touching [Last 5].
- Touch [All] to select from all categories.

### 3 Touch the desired POI

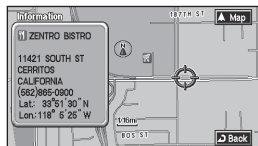


eng\_040

>>> Continued at "Destination Setting" (4-13)

#### NOTE

- Touch [Refresh] to search again.
- Touch [Info] to display a map of the vicinity and corresponding information.



eng\_041

### From the Scroll Menu

POIs in the vicinity of a specified location can be searched for from the scroll menu.

### 1 Scroll the map and place the cursor where POIs are to be searched for



eng\_042

### 2 Touch [Nearby POI]

The remaining operations are the same as from step 2 of "Nearby POI" (4-8).

### POI along the Route

Searching for POI along the set route. A maximum of 100 POIs can be searched for.

### 1 Display the "Advanced" menu and touch [POI along the Route]

The remaining operations are the same as from step 2 of "Nearby POI" (4-8).

## POI by Dest./Way Point

Searching for POI in the vicinity of the set destination/way point.

A maximum of 100 POIs can be searched for within a range of approximately 60 miles (100km) from the destination or way point.

**1** Display the “Advanced” menu and touch [POI by Dest./WP]

**2** Touch the destination or way point

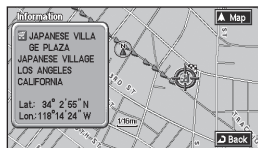


eng\_043

The remaining operations are the same as from step 2 of “Nearby POI” (4-8).

### NOTE

- Touch [Info] to display a map of the vicinity and corresponding information.



eng\_044

## POI along a Street

Searching for POI along a specified street.

**1** Display the “Advanced” menu and touch [POI along a Street]

**2** Input the “State”, “City” and “Street”

Input the “State”, “City” and “Street” with the same operations as in “From Address/Intersection” (4-3).



eng\_045a

### NOTE

- If no POIs are found in the vicinity of the input location, “No POI found” is displayed. Touch [OK] and set a different location.

**3** Touch [Category List]

**4** Touch the category of the desired POI



eng\_046

**5** Touch [All POIs]

**6** Input the POI name

>>> “How to Enter Text” (3-14)



eng\_047

### NOTE

- If there is only one candidate when a character is input for the POI name, go to step 7.
- If there are five candidates or less when a character is input for the POI name, a list is displayed and a POI can be selected from the list.



eng\_048

## 7 Touch [Set]



eng\_049

>>> Continued at "Destination Setting" (4-13)

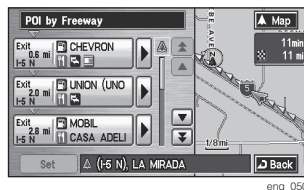
## POI by Freeway

Searching for POI along a freeway or in the vicinity of the exit.  
Can only be used when driving on a freeway.

### 1 Display the "Advanced" menu and touch [POI by FWY]

The FWY area list screen is displayed.

### 2 Touch the desired area

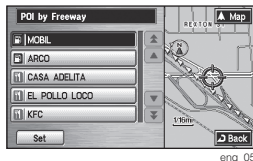


eng\_050

The map for the POI with the highest priority in the desired exit area is displayed.

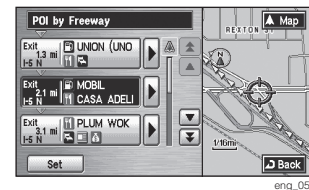
### NOTE

- [▶] is displayed when there are two or more POIs in the area. Touch [▶] to display the POI list and make a detailed selection.



eng\_051

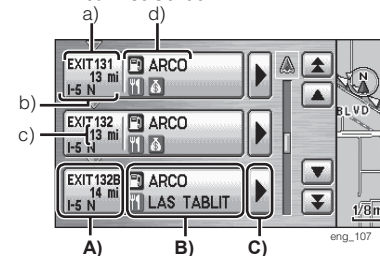
## 3 Touch [Set]



eng\_052

>>> Continued at "Destination Setting" (4-13)

### FWY Area List Screen



eng\_107

#### A) Area information

- Exit number
- Freeway name
- Distance from vehicle

#### B) The POI with the highest priority in the vicinity of the exit

- The closest POI to the exit

#### C) POI list display button

## Map Point

Searching for a location by scrolling (3-9) the map.

### 1 Display the “Advanced” menu and touch [Map Point]

The scroll menu is displayed.

The remaining operations are the same as from “Destination Setting for Scrolled Position” (3-10).

## Return Trip

The starting position when setting a route can be set as a new destination.

### 1 Display the “Advanced” menu and touch [Return Trip]

A map of the vicinity is displayed with the starting position at the center.

>>> Continued at “Destination Setting” (4-13)

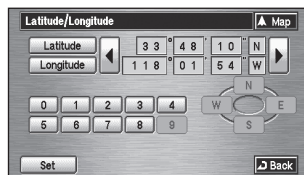
## Latitude/Longitude

The destination can be set by specifying the latitude/longitude.

### 1 Display the “Advanced” menu and touch [Latitude/Longitude]

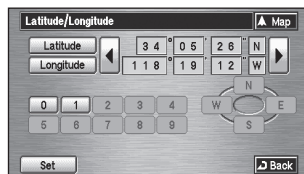
The latitude/longitude of the current location are displayed.

### 2 Touch [Latitude] or [Longitude]



The latitude or longitude can now be edited.

### 3 Input the latitude/longitude of the destination



## NOTE

- Touch [◀] or [▶] to change the input position.

## 4 Touch [Set]

>>> Continued at “Destination Setting” (4-13)

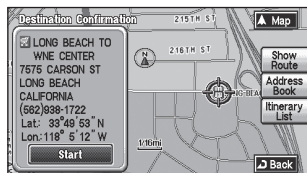
## Destination Setting

After deciding on a location it can be set as a destination or way point, or the location can be stored.

### Setting as Destination

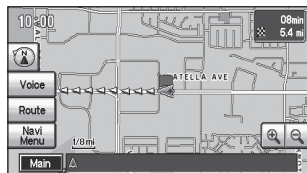
Setting the displayed location as the destination.

#### 1 Touch [Start]



eng\_055

When a route has already been set, that route is deleted and a route search starts with the displayed location as the destination.

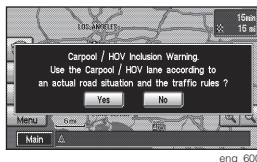


eng\_056

### NOTE

#### Carpool / HOV inclusion (if so equipped)

- This screen displays after touching [Start] if there are Carpool/HOV lanes in the route set.



eng\_600

Touch [Yes] if a Carpool/HOV lane is to be used.

- The Carpool/HOV information concerning time regulations and requirements for the number of passengers may sometimes vary or conflict with the actual traffic regulations. Make sure to drive in accordance with the actual road situation and traffic rules.

### Setting as Way Point

After finding a location when a route has already been set, the displayed location can be set as a way point.

#### 1 Touch [Itinerary List]

A list of the way points and destination is displayed.

#### 2 Touch [Add] in the sequence in which it is to be visited



eng\_057

The searched location is added to the route as a way point.

#### 3 Touch [Start]



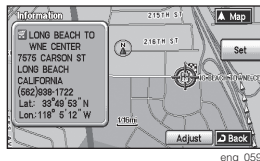
eng\_058

The route search is started.



## NOTE

- Touch [Info] to display a map of the vicinity and corresponding information.



eng\_059

- Touch [Show Route] to display the entire route, view 3 different routes and change the calculation conditions in the same way as *"Showing the Route"* (5-5).
- Touch [Re-order] to change the sequence for visiting each location in the same way as *"Re-ordering"* (5-6).
- Touch [Add] to add a way point in the same way as *"Adding a Way Point"* (5-7).
- Touch [Delete] to delete a destination or way point in the same way as *"Deleting"* (5-7).
- Touch [Option] to perform settings related to the route in the same way as *"Route Options"* (7-6).

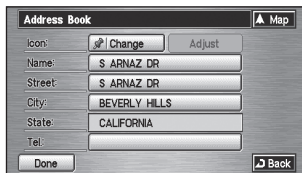
## Storing the Location

Storing the displayed location and adding it to the address book.

### 1 Touch [Address Book]

The information screen for the location to be stored is displayed.

### 2 Touch [Done]



eng\_060

The displayed location is stored in the address book.

## NOTE

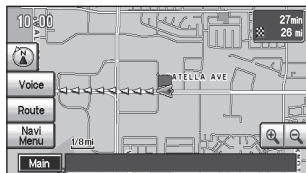
- Touch "Icon" or "Name" to edit information about the stored location. When editing an icon or name, perform in the same way as *"Editing a Location"* (6-4).

# Routes

## View Route

The created route can be viewed using various methods.

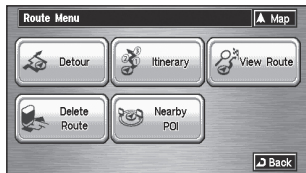
**1** Touch [Route] on the current location screen



eng\_181

The route menu is displayed.

**2** Touch [View Route]

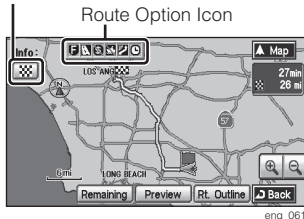


eng\_070



Location Information Button

Route Option Icon



eng\_061

The view route screen is displayed.

### NOTE

- Touch [Info] of the location information button or [1], [2]..., to display the map of the vicinity of the destination and way point.

## Route Option Icon

The route option icon can be used to view with icons the information set in "Route Options" (7-6).



### A) Route Priority

- F** Indicates "Fast".
- S** Indicates "Short".
- E** Indicates "Easy".

### B) Minimize Freeway

- Indicates "Yes".
- Indicates "No".

### C) Minimize Toll Roads

- Indicates "Yes".
- Indicates "No".

### D) Minimize Ferries

- Indicates "Yes".
- Indicates "No".

### E) Avoid Selected Area

- Indicates "Yes".
- Indicates "No".

### F) Avoid Time Restricted Roads

- Indicates "Yes".
- Indicates "No".

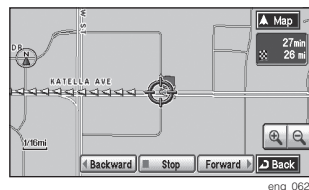
## Preview Route

The map can be scrolled along the route. The type of route taken to the destination can be viewed.

### 1 Touch [Preview] in the view route screen (5-1)

The preview screen is displayed.

### 2 Touch [Backward], [Stop] or [Forward]



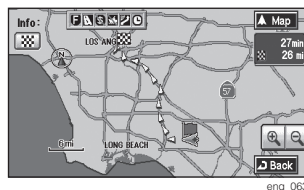
#### NOTE

- Touch [Backward] to scroll towards the starting position.
- Touch [Stop] to stop the scrolling.
- Touch [Forward] to scroll towards the destination.

## Remaining Route

Displaying a map of the entire remaining route, in a scale where it can all be displayed.

### 1 Touch [Remaining] in the view route screen (5-1)

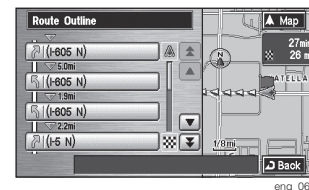


Displays a map of the entire remaining route, in a scale where it can all be displayed.

## Route Outline

A list of the intersections up to the destination where turns are required is displayed.

### 1 Touch [Rt. Outline] in the view route screen (5-1)



A list of the intersections where turns are required is displayed.

#### NOTE

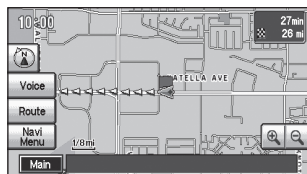
- Touch an intersection on the list to display a map of its vicinity.



## Detour

Detours that specify the distance from the current location, or detours that specify streets to avoid can be set.

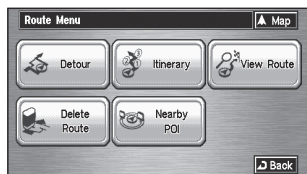
### 1 Touch [Route] on the current location screen



eng\_181

The route menu is displayed.

### 2 Touch [Detour]



eng\_070



eng\_066

The detour setting screen is displayed.

## Detour Distance

Specifying the distance to calculate the detour route.

### 1 Touch the desired detour distance for "Detour Distance" in the detour setting screen (5-3)



eng\_067

A detour route is calculated according to the specified distance, and route guidance starts.

### NOTE

- The distance unit in the factory settings is "miles". If the unit is changed to "km" ("System Options" (7-1)), the detour distances are [1], [5], [10], [20], [40], [80].

## Avoid Street

Settings are performed here for selecting a start street and an end street, and detouring the area in between.

### 1 Touch [Street List] in the detour setting screen (5-3)

A list of streets to be passed on the current route is displayed.

### 2 Touch the start street



eng\_068

### NOTE

- If the route to be calculated detours only one street, go to step 4.

*Continued on the Next Page*

### 3 Touch the end street



eng\_069

### 4 Touch [Done]

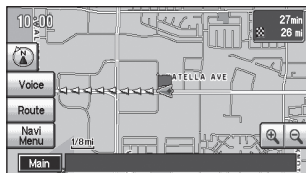


A detour route is calculated according to the specified street area, and route guidance starts.

## Editing the Route (Itinerary)

The destination position can be changed, a way point can be added, and the route calculation conditions can be changed.

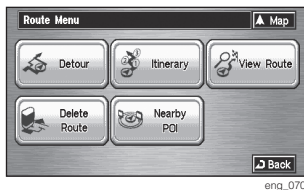
### 1 Touch [Route] on the current location screen



eng\_181

The route menu is displayed.

### 2 Touch [Itinerary]



eng\_070



eng\_071

The itinerary list screen is displayed.

#### NOTE

- Touch [Info] to display a map of the vicinity and corresponding information.
- Touch [Start] to calculate the route with the current settings and start route guidance.

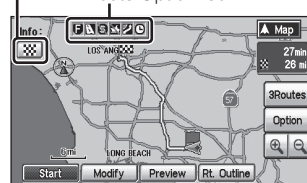
## Showing the Route (3 Routes)

The entire route can be displayed, 3 different routes can be viewed, and the calculation conditions can be changed.

### 1 Touch [Show Route] in the itinerary list screen (5-5)

Location Information Button

Route Option Icon



eng\_072

The show route screen is displayed.

#### NOTE

- Touch [ ] of the location information button or [1], [2]..., to display the map of the vicinity of the destination and way point.
- The route option icon can be used to view with icons the information set in "Route Options" (7-6). Refer to "Route Option Icon" (5-1) for the meanings of the icons.
- Touch [Option] to perform settings related to the route in the same way as from "Route Options" (7-6).

Continued on the Next Page

## NOTE

- Touch [Rt. Outline] to display a list of the intersections up to the destination where turns are required. >>> "Route Outline" (5-2)
- Touch [Preview] to scroll the map along the route. >>> "Preview Route" (5-2)
- Touch [Modify] to return to the itinerary list screen.

## 2 Touch [3 Routes]

3 routes are displayed: [Fast], [Short] and [Easy].

## 3 Touch [Fast], [Short] or [Easy]



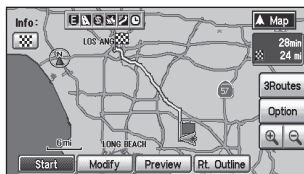
eng\_073

## 4 Touch [Done]



eng\_074

## 5 Touch [Start]



eng\_075

Guidance starts for the changed route.

## Re-ordering

The sequence for visiting each location can be changed.

## 1 Touch [Re-order] in the itinerary list screen (5-5)

The re-order screen is displayed.

## 2 Touch the locations in the desired sequence



eng\_076

The visiting sequence is displayed on the left of each location button.

## 3 Touch [Done]



eng\_077

## NOTE

- Touch [Clear] to change the visit sequence again.

## 4 Touch [Start]



eng\_078

Guidance starts for the changed route.

## Adding a Way Point

A way point can be added to the current route.

### 1 Touch [Add] in the itinerary list screen (5-5)

The destination search screen is displayed.

### 2 Touch one of the search methods to search for the location



eng\_079

Refer to the following pages to search for the location.

>>> [Address/Intersection] (4-3)

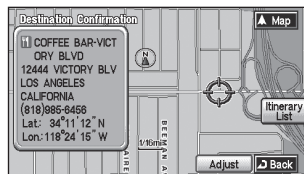
>>> [Point of Interest (POI) Name] (4-6)

>>> [Advanced] (4-8)

>>> [Previous 20] (4-7)

>>> [Address Book] (4-2)

### 3 Touch [Itinerary List]



eng\_080

### 4 Touch [Add] in the sequence position in which it is to be visited



eng\_081

The searched location is added to the route as a way point.

### 5 Touch [Start]



eng\_082

Guidance starts for the changed route.

## Deleting

A destination or way point can be deleted.

### 1 Touch [Delete] in the itinerary list screen (5-5)

The delete itinerary screen is displayed.

### 2 Touch the location to delete



eng\_083

## NOTE

- The locations targeted for deletion are displayed with a black highlight. Touch a location again to remove it from the deletion target.
- Multiple locations can be selected at the same time.
- Touch [All] to delete all locations at the same time.

*Continued on the Next Page*

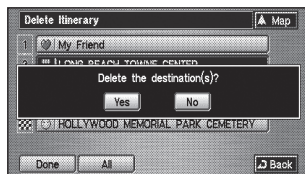


### 3 Touch [Done]



eng\_084

### 4 Touch [Yes]



eng\_085

### 5 Touch [Start]



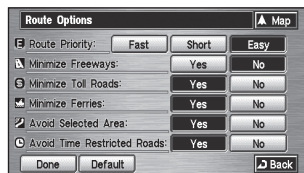
eng\_086

Guidance starts for the changed route.

## Option

Settings related to the route can be performed.

### 1 Touch [Option] in the itinerary list screen (5-5)



eng\_087

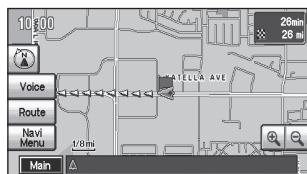
The route options screen is displayed.

The remaining operations are the same as from step 3 of "Route Options" (7-6).

## Deleting the Route

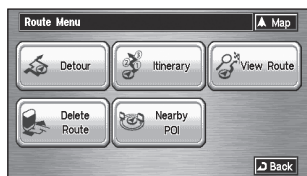
Deleting a created route.

### 1 Touch [Route] on the current location screen

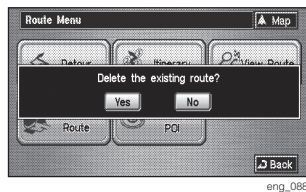


The route menu is displayed.

### 2 Touch [Delete Route]



### 3 Touch [Yes]



The route is deleted.



## Address Book

### Storing a New Location

If frequently visited locations are stored in advance in the address book, the route to the stored location can be calculated.

#### From the Navi Menu

Storing a location from the Navi Menu.

#### 1 Search for the location

>>> "Destination" (4-1)

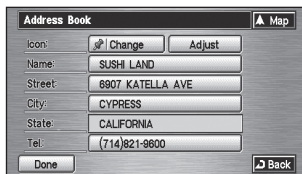
#### 2 Touch [Address Book]



eng\_089

The information screen for the location to be stored is displayed.

#### 3 Touch [Done]



eng\_090

The displayed location is stored in the address book.

#### NOTE

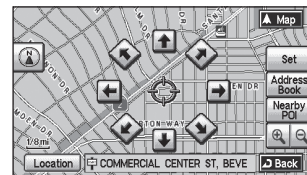
- Touch "Icon" or "Name" to edit the information about the stored location. When editing an icon or name, perform in the same way as from "Editing a Location" (6-4).

#### From the Scroll Menu

Storing a location from the scroll menu.

#### 1 Scroll the map and place the cursor on the location to be stored

#### 2 Touch [Address Book]

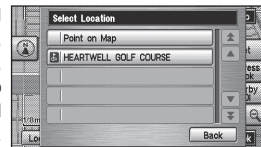


eng\_091

The information screen for the location to be stored is displayed.

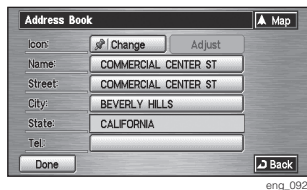
#### NOTE

- If there are several POIs in the scroll, a list is displayed, and the POIs to be registered can be selected.



eng\_184

### 3 Touch [Done]



The displayed location is stored in the address book.

#### NOTE

- Touch “Icon” or “Name” to edit the information about the stored location. When editing an icon or name, perform in the same way as from “Editing a Location” (6-4).

### To Customize/Modify Address

The screen displays information about the stored location.

Icon An icon can be selected from 24 different types to use as a mark for the stored location when it is set.  
>>> “Icons” (6-3)

[Adjust] A stored location can be changed to a different location.

Name The name of a stored location can be input. The name input here is displayed on the map.

Street The name of a street can be input.

City The name of a city can be input.

State The name of the state of the currently stored location is displayed. This cannot be edited.

Tel A telephone number can be input.

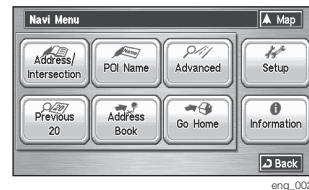
#### NOTE

- Refer to “Editing a Location” (6-4) for details on editing information.

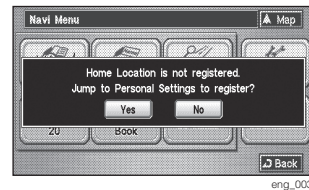
### When Storing Your Home

Storing the home location.

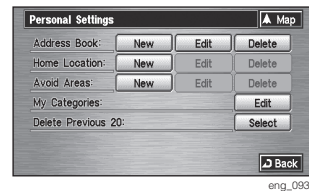
### 1 Display the Navi Menu and touch [Go Home]



### 2 Touch [Yes]



### 3 Touch [New] of “Home Location”



#### 4 Touch one of the search methods to search for the location



Refer to the following pages to search for the location.

>>> [Address/Intersection] (4-3)

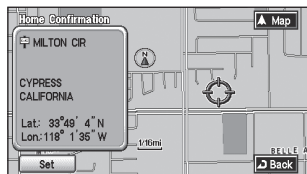
>>> [Point of Interest (POI) Name] (4-6)

>>> [Advanced] (4-8)

>>> [Previous 20] (4-7)

>>> [Address Book] (4-2)

#### 5 Touch [Set]



#### 6 Touch each item to input information



#### NOTE

- Touch [Edit] of "Home Location" in "Personal Settings" (7-10) to change home information.
- Touch [Delete] of "Home Location" in "Personal Settings" (7-10) to delete the home location.

#### 7 Touch [Done]

The storing of the home location is completed.

#### Icons

25 icon types can be set for the stored location; the 24 types shown below and "HOME".

HOME



#### NOTE

- Only one location can be set as "HOME".
- The number to the side of the icon shows the priority when the icons are ordered in a list.

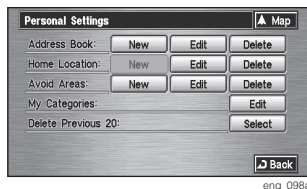
## Editing a Location

The information about stored locations in the address book can be edited or deleted.

### 1 Display the Navi Menu and touch [Setup].



### 2 Touch [Personal]



The personal settings screen is displayed.

### NOTE

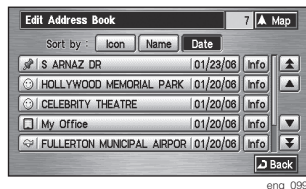
- Touch [New] of “Address Book” to create a new location to store. Store using the same operations as “Storing a New Location” (6-1).

## Editing

Editing information about a stored location.

### 1 Touch [Edit] of “Address Book” in the personal settings screen

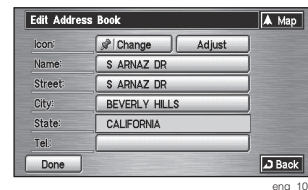
### 2 Touch the stored location to change



### NOTE

- Touch [Icon] to order the locations in icon sequence. Refer to “Icons” (6-4) for details on the icon priority.
- Touch [Name] to order the stored location names in alphabetical sequence.
- Touch [Date] to order the registration dates with the newest at the top.

### 3 Touch the item to change



### NOTE

- Refer to “To Customize/Modify Address” (6-2) for details on the items to change.

### 4 Touch [Set] after changing the item



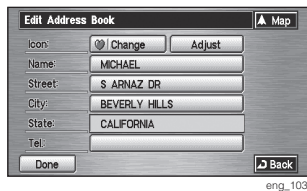
Repeat steps 3 and 4 until all the desired items have been changed.

### NOTE

- [Set] is not available for “Icon”. The change is set by touching the icon button.



## 5 Touch [Done]



eng\_103

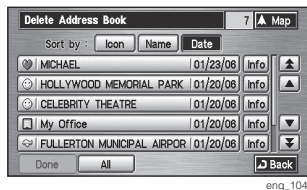
The information change is completed.

## Deleting

Deleting a stored location.

**1** Touch [Delete] of “Address Book” in the personal settings screen (6-4)

**2** Touch the stored location to delete

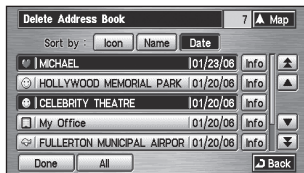


eng\_104

## NOTE

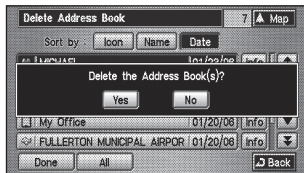
- The stored locations targeted for deletion are displayed with a black highlight.
- Touch a location again to remove it from the deletion target.
- Multiple locations can be selected at the same time.
- Touch [All] to delete all stored locations at the same time.

## 3 Touch [Done]



eng\_105

## 4 Touch [Yes]



eng\_106

The selected stored locations are deleted.



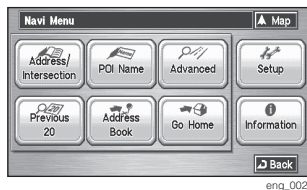


# Setup

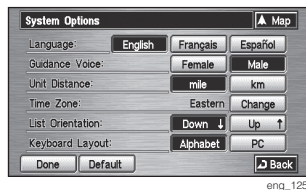
## System Options

The basic settings required by the navigation function can be performed here.

### 1 Display the Navi Menu and touch [Setup].



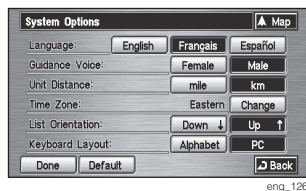
### 2 Touch [System]



The system options screen is displayed.

### 3 Touch each item to change the setting

### 4 Touch [Done]



The setting change is completed.

#### NOTE

- Touch [Default] to return to the factory settings.

## Language

Changing the language used by the system.

[English]	Change to English.
[Français]	Change to French.
[Español]	Change to Spanish.

## Guidance Voice

Changing the settings for the guidance voice.

[Female]	Guidance in a female voice.
[Male]	Guidance in a male voice.

## Unit Distance

Changing the units of the distance display.

[mile]	Displays in miles.
[km]	Displays in kilometres.

## Time Zone

Changing the time zone.

### 1 Touch [Change]

### 2 Touch the desired zone



### 3 Touch [On] or [Off] for “Daylight Saving Time”

### 4 Touch [Done]



The time zone settings are completed, and the display returns to the system options screen.

## List Orientation

Changing the list orientation.

[Down] The list is displayed with the current location at the top.

[Up] The list is displayed with the destination at the top.

### NOTE

Changes to the list orientation apply to the following screens.

- Turn List Screen (3-11)
- FWY Area List Screen (4-11)
- Route Outline Screen (5-2)
- Avoid Street Screen (5-3)

## Keyboard Layout

Changing the layout of the keyboard.

[Alphabet]



[PC]



## Screen Options

Settings related to the display.

### 1 Display the Navi Menu and touch [Setup]



eng\_002

### 2 Touch [Screen]



eng\_097



eng\_130

The screen options screen is displayed.

### 3 Touch each item to change the setting

### 4 Touch [Done]



eng\_131

The setting change is completed.

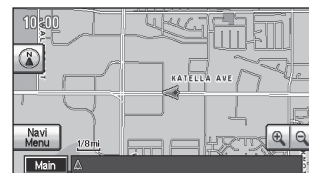
### NOTE

- Touch [Default] to return to the factory settings.

## One/Two Maps

Changing between the one map screen and two maps screen.

[One Map]



eng\_001

[Two Maps]



eng\_132

## POI Icons on Map

Setting whether or not to display the POI icons on the map.

Individual settings for whether or not to display can also be made for each POI.

[Show All]	Displays all icons on the map.
[Hide All]	Hides all icons from the map.
[Select]	Only the icons selected in advance are shown on the map.

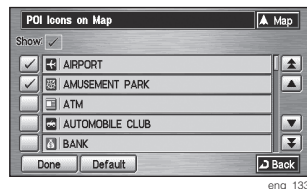
### Select Icons

Setting specific POI icons to be displayed on the map.

#### 1 Touch [Select]

#### 2 Touch [▶] of “POI Icons on Map”

#### 3 Touch a checkbox to select a POI to display



eng\_133

### NOTE

- ☒ is displayed, ☐ is not displayed.
- The screen changes between ☒ and ☐ each time it is touched.
- Touch [Default] to return to the factory settings.

#### 4 Touch [Done]



eng\_134

The display returns to the Screen Options screen, and the setting of specific POI icons to be displayed on the map is completed.

### POI Icons

The 43 POI icon types are shown below.

POI Icons are color coded based on their category type.

A (Green)	Shopping, Money & Business
B (Dark Blue)	Car & Travel
C (Brown)	Public Places & Emergency
D (Orange)	Restaurant
E (Blue)	Recreation & Attraction

Icons/Name	Category
AIRPORT	B
AMUSEMENT PARK	E
ATM	A
AUTOMOBILE CLUB	B
BANK	A
BUS STATION	B
CAR RENTAL	B
CASINO	E
CITY CENTER	C
CITY HALL	C
CIVIC / COMMUNITY CENTER	C
COMMUTER RAIL STATION	B
CONVENTION / EXHIBITION CENTER	C
COURT HOUSE	C
FERRY TERMINAL	B

Icons/Name	Category
GAS STATION	B
GOLF COURSE	E
GROCERY STORE	A
HISTORICAL MONUMENT	E
HOSPITAL	C
HOTEL	B
LIBRARY	C
MAJOR COMPANIES	A
MARINA	E
MITSUBISHI MOTORS	C
MUSEUM	E
PARK & RIDE	B
PARKING	B
POLICE STATION	C
RECREATION AREA	E
REST AREA	B
RESTAURANT	D
SCHOOL	C
SHOPPING CENTER	A
SKI RESORT	E
SPORTS COMPLEX	E
THEATER / OPERA	E
TOLL BOOTH	B

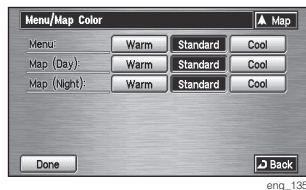
Icons/Name	Category
TOURIST ATTRACTION	E
TOURIST INFORMATION	B
TRAIN STATION	B
UNIVERSITY / COLLEGE	C
WINERY	E

## Menu/Map Color

Setting the menu and map colors.

### 1 Touch [Change]

### 2 Touch the color for each item



### 3 Touch [Done]

Returns to the Screen Options screen.

## Current Street Name

Setting whether or not to display on the current location screen the name of the street currently being driven on.

[On]	Display.
[Off]	Do not display.

## Address Book Name

Setting whether or not to display on the map the name of the stored location.

[On]	Display.
[Off]	Do not display.

## Vehicle Tracking

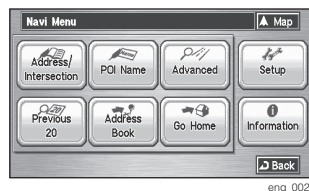
Setting whether or not to display vehicle tracking by marking the driven road on the map, or whether to delete vehicle tracking that already exists.

[Clear]	Deletes vehicle tracking that already exists.
[On]	Displays the vehicle tracking on the map.
[Off]	Hides the vehicle tracking from the map.

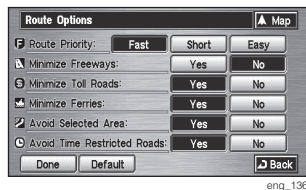
# Route Options

Setting the route search conditions.

## 1 Display the Navi Menu and touch [Setup].



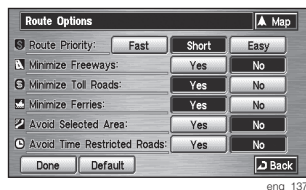
## 2 Touch [Route]



The route options screen is displayed.

## 3 Touch each item to change the setting

## 4 Touch [Done]



The setting change is completed.

### NOTE

- Touch [Default] to return to the factory settings.

## Route Priority

Setting the route search priority.

[Fast]	Searches for a short route in terms of time (arriving quickly at the destination), using freeways and major roads.
[Short]	Searches for the route on the map with the shortest distance.
[Easy]	Search for a route that is easy to drive, with few left or right turns (in particular left turns).

## Minimize Freeways

Setting the conditions for using freeways.

[Yes]	Calculates a route that uses freeways as little as possible.
[No]	Calculates a route that uses freeways.

### Minimize Toll Roads

Setting the conditions for using toll roads.

[Yes]	Calculates a route that uses toll roads as little as possible.
[No]	Calculates a route that uses toll roads.

### Minimize Ferries

Setting the conditions for using ferries.

[Yes]	Calculates a route that uses ferries as little as possible.
[No]	Calculates a route that uses ferries.

### Avoid Selected Area

Setting whether or not to use the set avoid areas (7-10).

[Yes]	Calculates a route that uses the avoid areas as little as possible.
[No]	Calculates a route that uses the avoid areas.

### Avoid Time Restricted Roads

Setting whether or not to take time restrictions into account when performing the search.

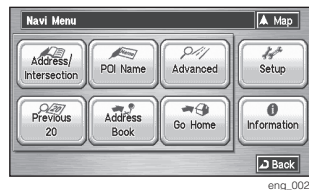
[Yes]	Takes time restricted roads into account when calculating a route.
[No]	Does not take time restricted roads into account when calculating a route.



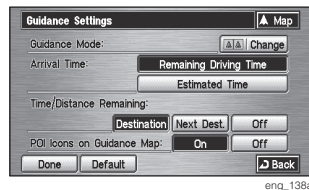
## Guidance

Setting the route guidance, and the display for the route search results.

### 1 Display the Navi Menu and touch [Setup]



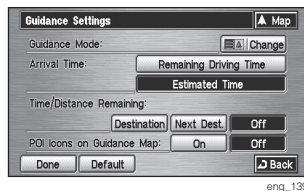
### 2 Touch [Guidance]



The guidance screen is displayed.

### 3 Touch each item to change the setting

### 4 Touch [Done]



The setting change is completed.

#### NOTE

- Touch [Default] to return to the factory settings.

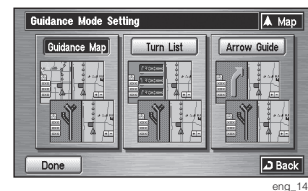
## Guidance Mode

Setting the guidance mode.

### 1 Touch [Change]

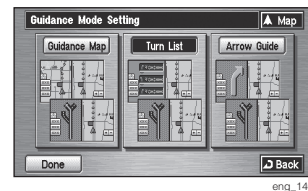
The guidance mode setting screen is displayed.

### 2 Touch one of the modes



Refer to "Intersection Guidance" (3-11) for details on each mode.

### 3 Touch [Done]



### Arrival Time

Setting the display method for the arrival time at the destination.

[Remaining Driving Time]	The remaining time required to drive to the destination is displayed.
[Estimated Time]	The estimated time of arrival is displayed.

### Time/Distance Remaining

Setting whether to display the arrival time and direction (direction icon) of both the destination and the way point.

[Destination]	Displays the time and direction to the destination.
[Next Dest.]	Displays the time and direction to the next location to be reached (way point or destination).
[Off]	Does not display the arrival time. The direction icon displays the direction to the destination.

### POI Icons on Guidance Map

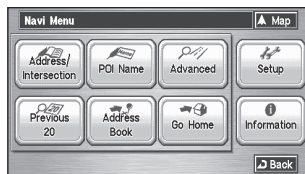
Setting whether or not to display POI icons on the intersection guidance map.

[On]	Displays POI icons.
[Off]	Does not display POI icons.

## Personal Settings

Individual user settings such as the address book, home location, and avoid areas can be stored and edited.

### 1 Display the Navi Menu and touch [Setup]

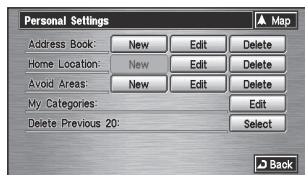


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### 2 Touch [Personal]



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eng\_098a

The personal settings screen is displayed.

## Personal Settings 7-10

### 3 Touch each item to change the setting

#### Address Book

If frequently visited locations are stored in advance in the address book, the route to the stored location can be calculated. The locations can be stored or edited in the address book. A maximum of 99 items can be stored.

[New] A new location can be stored. Touch [New], and then use the same operations as "Storing a New Location" (6-1)

[Edit] Editing information about a stored location. >>> "Editing a Location" (6-4)

[Delete] Deleting a stored location. >>> "Editing a Location" (6-4)

#### Home Location

Storing the home location and editing the information.

[New] Storing the home location. When a home location has already been stored, a new one cannot be stored until the old location is deleted with [Delete]. >>> "When Storing Your Home" (6-2)

[Edit] Editing the home information. The operations are the same as from step 3 of "Editing" (6-4)

[Delete] Deleting the home location. The operations are the same as from step 4 of "Deleting" (6-5)

#### Avoid Areas

Areas to be avoided in a route search can be stored and edited. A maximum of 5 items can be stored.

### Registering

Storing a new avoid area.

### 1 Touch [New]

### 2 Touch one of the [Empty] displays



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### 3 Touch [Near Current Area] or [Jump to Other Area]

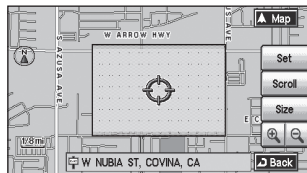


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#### NOTE

- When touching [Jump to Other Area], refer to "Destination" (4-1) to search for the location of the avoid area.

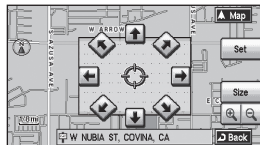
### 4 Touch [Set]



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#### NOTE

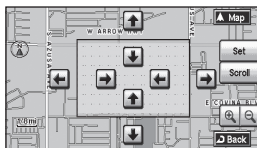
- Touch [Scroll] to change the position from the displayed location to a different location. Complete by touching [Set] after the change.



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#### NOTE

- Touch [Size] to widen or shrink the range of the avoid area. Complete by touching [Set] after the change.



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### 5 Touch the "Name" button



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### 6 Input the name of the avoid area



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>>> "How to Enter Text" (3-14)

### 7 Touch [Set]

### 8 Touch [Done]



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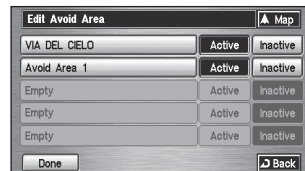
The storing of the avoid area is completed.

#### Editing

Editing an avoid area that has already been stored.

### 1 Touch [Edit]

### 2 Touch the avoid area to edit



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#### NOTE

- Touch [Active] to activate the setting for the avoid area.
- Touch [Inactive] to deactivate the setting for the avoid area.

*Continued on the Next Page*

### 3 Touch one of the items to edit

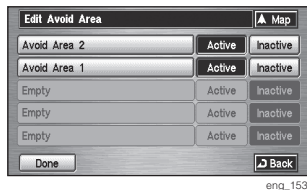


#### NOTE

- Touch [Adjust] to change the position or change the range in the same way as step 4 of “Registering” (7-10).
- Touch the “Name” button to change the name of the avoid area in the same way as step 5 of “Registering” (7-10).

### 4 Touch [Done]

### 5 Touch [Done]



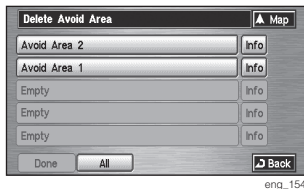
The editing of the avoid area is completed.

### Deleting

Deleting a stored avoid area.

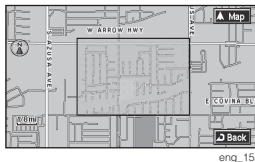
### 1 Touch [Delete]

### 2 Touch the avoid area to delete



#### NOTE

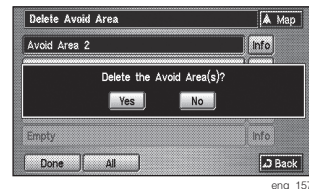
- The avoid areas targeted for deletion are displayed with a black highlight. Touch a location again to remove it from the deletion list.
- Multiple locations can be selected at the same time.
- Touch [All] to delete all avoid areas at the same time.
- Touch [Info] to display the map of the avoid area vicinity.



### 3 Touch [Done]



### 4 Touch [Yes]



The deletion of the selected avoid areas is completed.

## My Categories

Frequently used POI categories can be stored in "My Categories".

A maximum of six category items can be stored in "My Categories".

### 1 Touch [Edit]

A list is displayed of all categories.

The remaining operations are the same as from "Editing My Categories" (4-7).

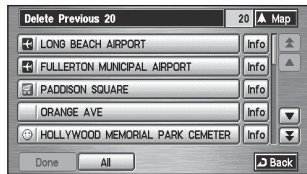
## Delete Previous 20

Destinations from the previous 20 set destinations can be selected and deleted.

### 1 Touch [Select]

The delete previous 20 screen is displayed.

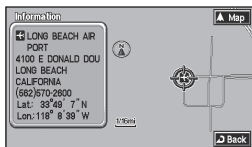
### 2 Touch the location to delete



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## NOTE

- The locations targeted for deletion are displayed with a black highlight. Touch a location again to remove it from the deletion target.
- Multiple locations can be selected at the same time.
- Touch [All] to delete all locations at the same time.
- Touch [Info] to display a map of the vicinity and corresponding information.



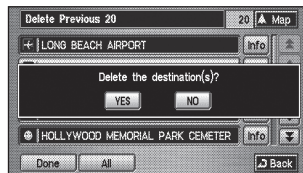
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### 3 Touch [Done]



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### 4 Touch [Yes]



eng\_161

The deletion of the selected locations is completed.



## Other Information

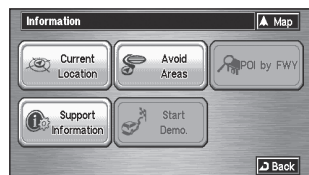
### Information

Basic information related to the navigation can be viewed.

#### 1 Display the Navi Menu and touch [Information]



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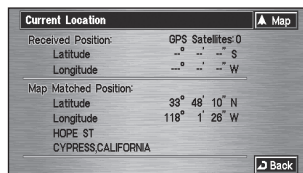
The information screen is displayed.

#### 2 Touch each item to view the information.

## Current Location

Information about the current location can be viewed.

#### 1 Touch [Current Location]



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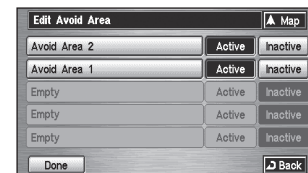
Information about the current location is displayed.

Received Position	The received GPS latitude/longitude are displayed.
GPS Satellites	The number of GPS satellites from which signals are received is displayed.
Map Matched Position	The latitude/longitude, Street name, City name, and State name of the current location are displayed.

## Avoid Areas

The stored avoid areas can be viewed or edited.

#### 1 Touch [Avoid Areas]



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A list is displayed of the avoid areas.

The remaining operations are the same as "Edit" in "Avoid Areas" (7-10).

#### NOTE

- The operations here are not possible if an avoid area has not been stored.
- Storing a new avoid area or deleting an existing one is not possible here. Refer to "Avoid Areas" (7-10) for details on storing a new avoid area or deleting an existing one.



## POI by Freeway

Searching for POI along a freeway or in the vicinity of the exit.

Can only be used when driving on a freeway.

### 1 Touch [POI by FWY]

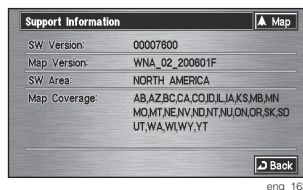
The FWY area list screen is displayed.

The remaining operations are the same as "POI by Freeway" (4-11).

## Support Information

System information for this navigation system can be viewed.

### 1 Touch [Support Information]



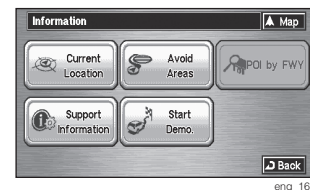
The support information screen is displayed.

SW Version	The software version of the system is displayed.
MAP Version	The map data version is displayed.
SW Area	The area supported by the software is displayed.
Map Coverage	The area supported by the map disc is displayed.

## Start Demo.

The set route can be viewed with a demo.

### 1 Touch [Start Demo.]



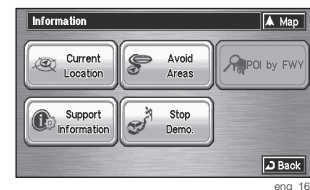
The demo is started.

### Stop Demo

Stopping the demo that is operating.

### 1 Display the information screen during the demo

### 2 Touch [Stop Demo.]



The demo is stopped.